

# EJERCICIOS PARA TRABAJAR LA ATENCIÓN Y LA MEMORIA





# RECONOCIMIENTO DE PROPIEDADES

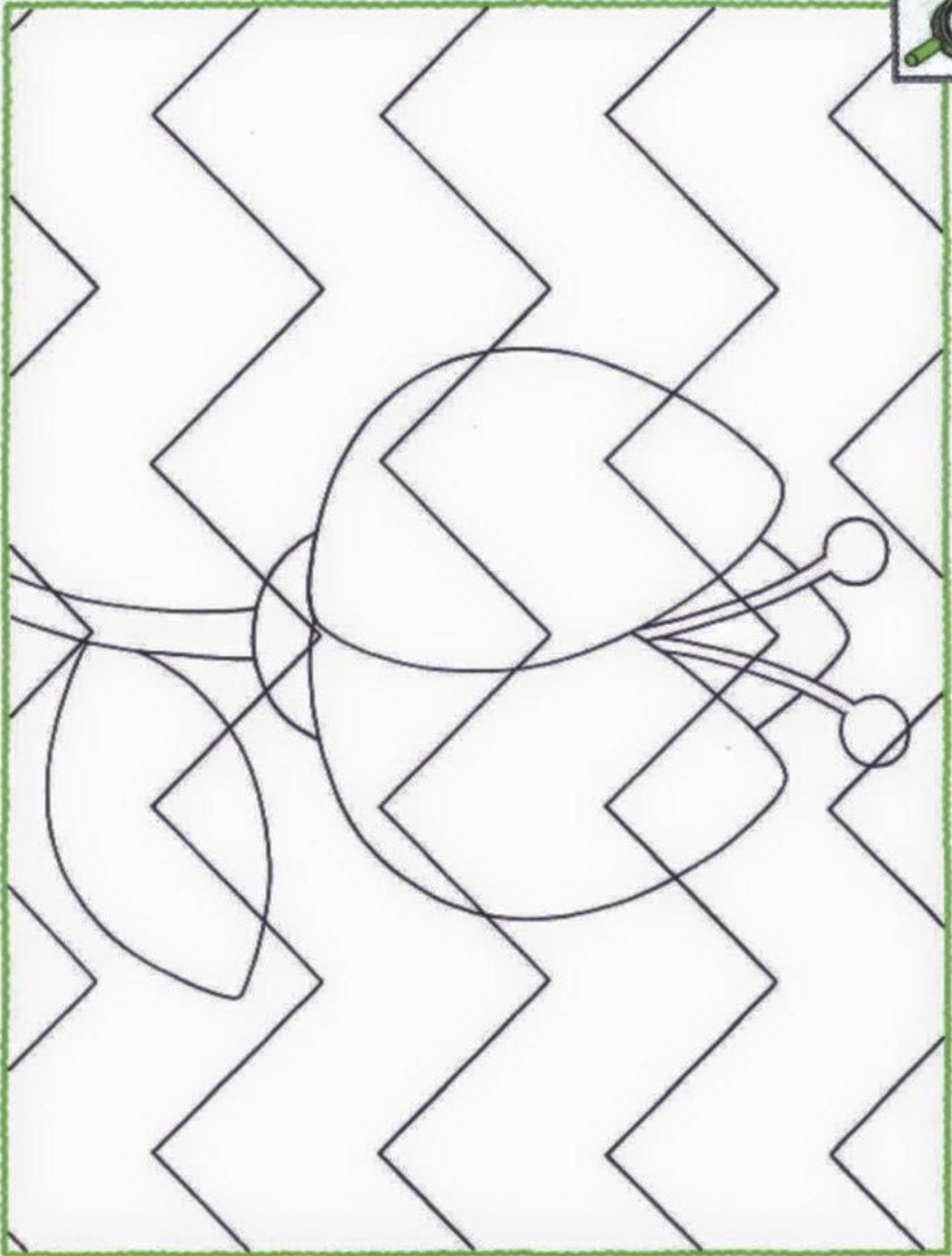
Pinta la torta más grande.





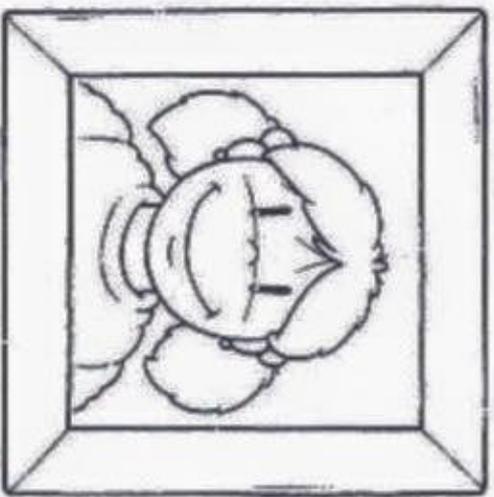
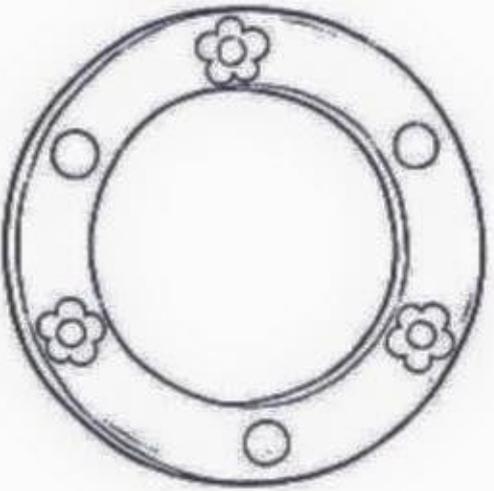
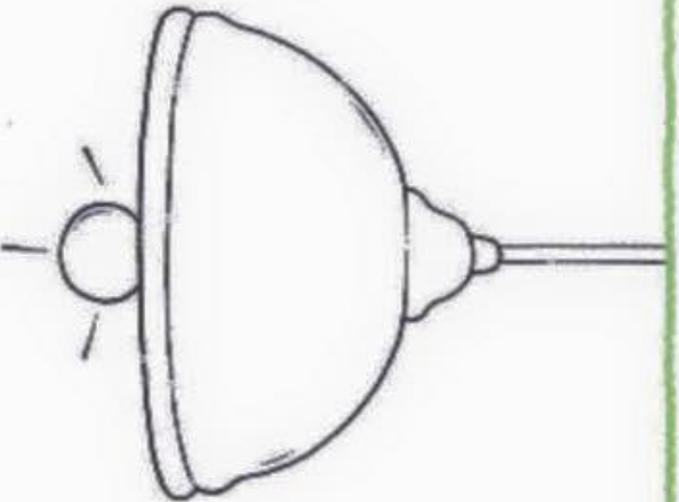
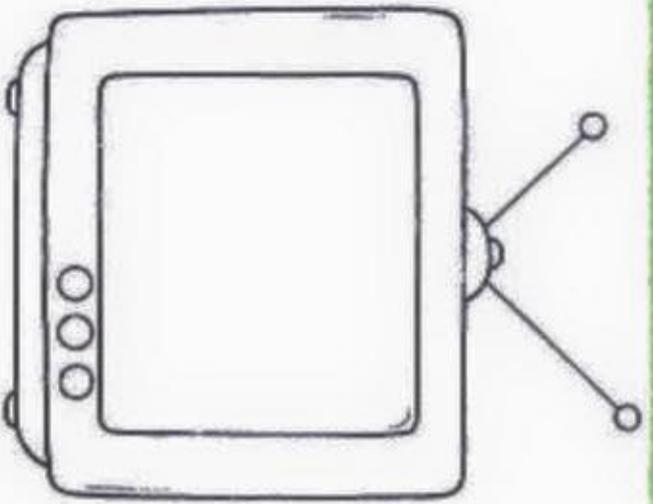
**FIGURA - FONDO**

Busca la flor y pntala.





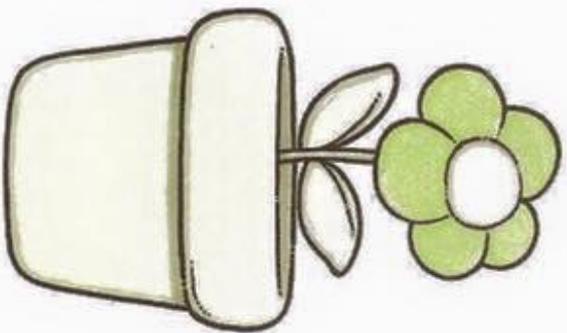
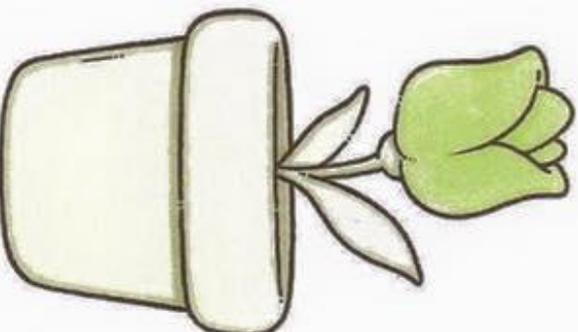
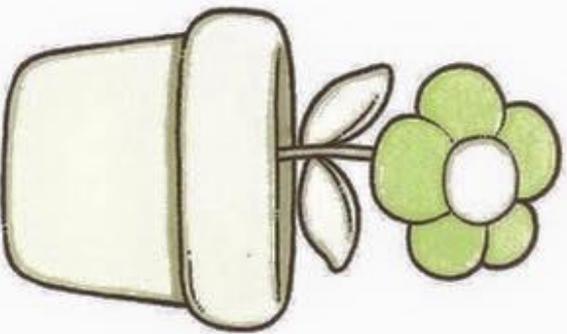
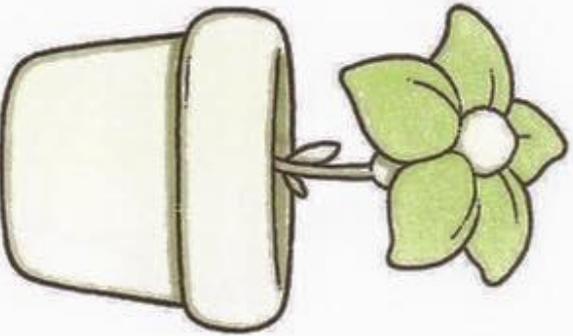
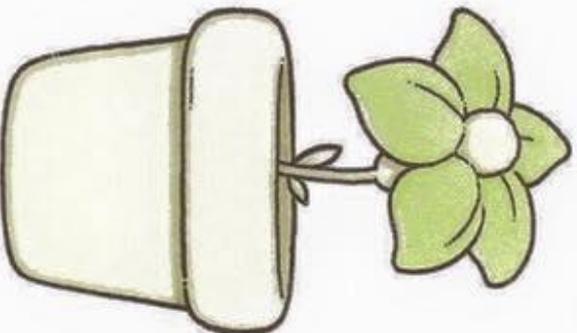
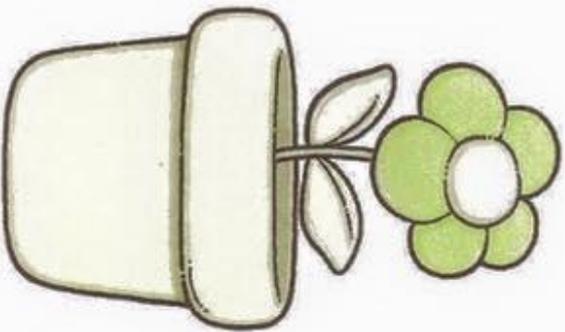
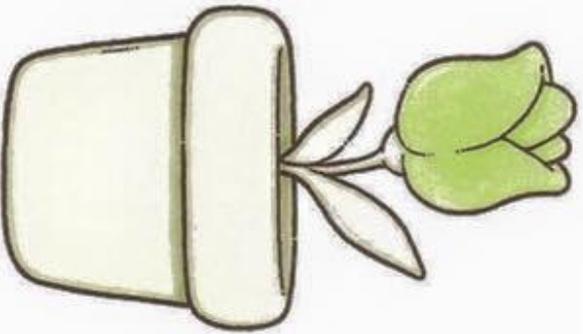
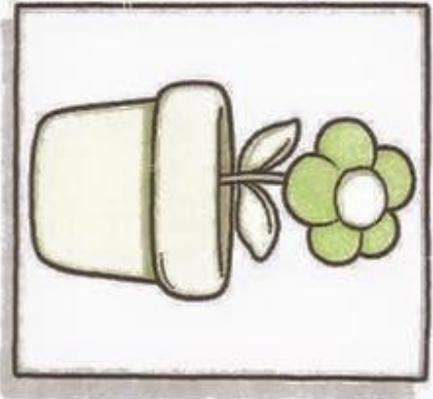
**RECONOCIMIENTO DE PROPIEDADES**  
Pinta los objetos cuadrados.





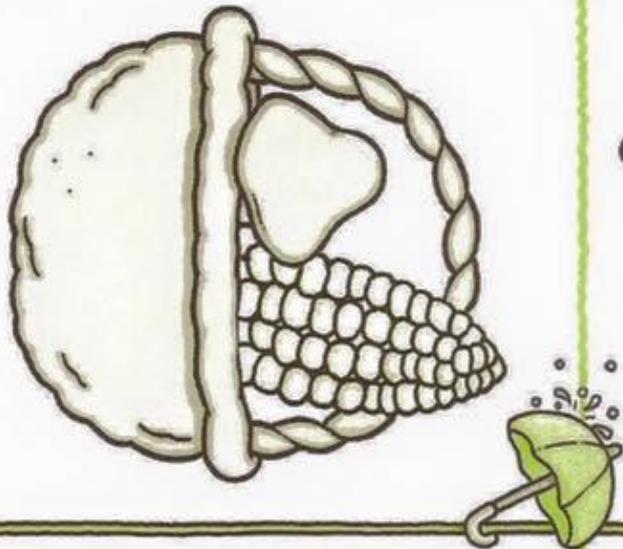
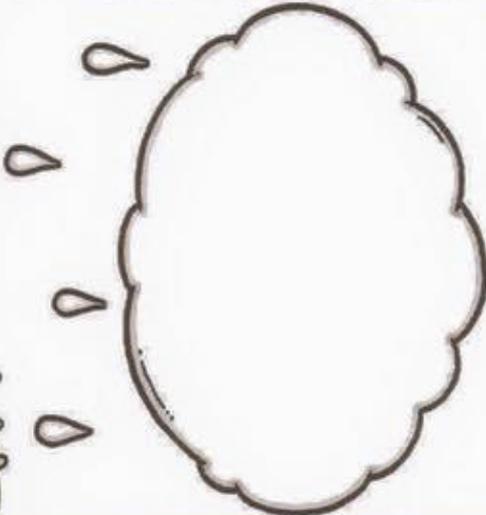
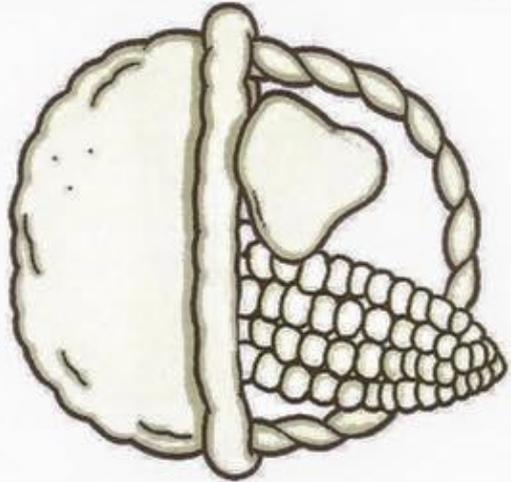
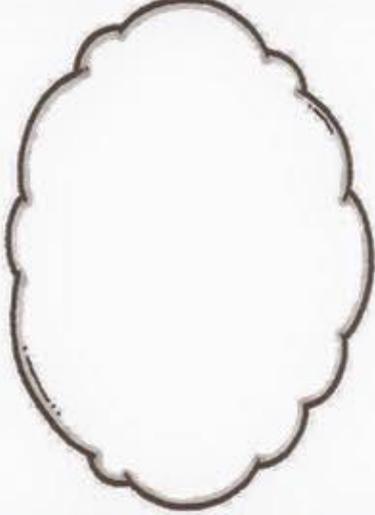
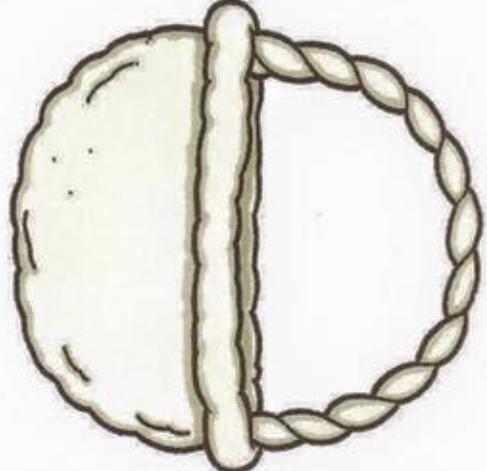
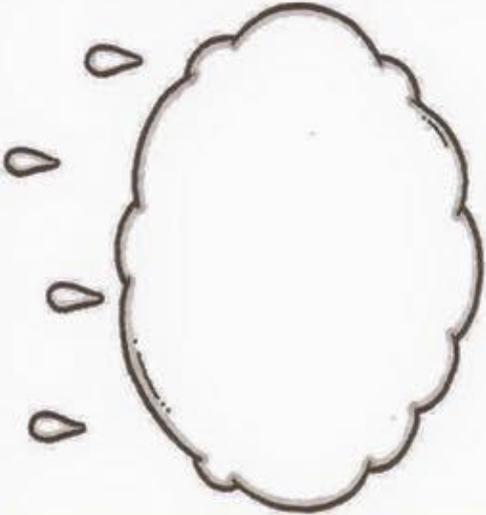
### SEMEJANZAS Y DIFERENCIAS

Encierra los dibujos iguales al modelo. Tacha los diferentes.





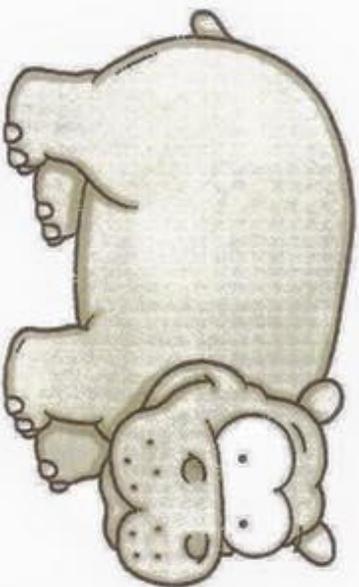
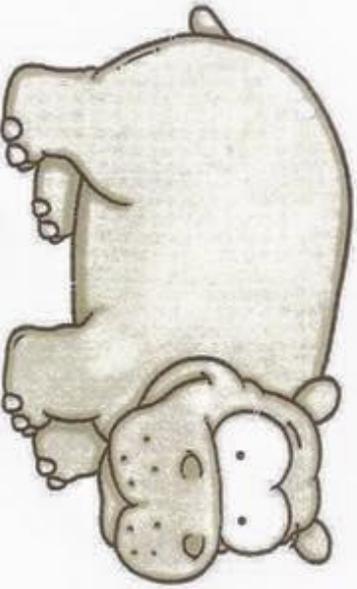
**SEMEJANZAS Y DIFERENCIAS**  
Encierra el dibujo igual al modelo.



**SEMEJANZAS Y DIFERENCIAS**

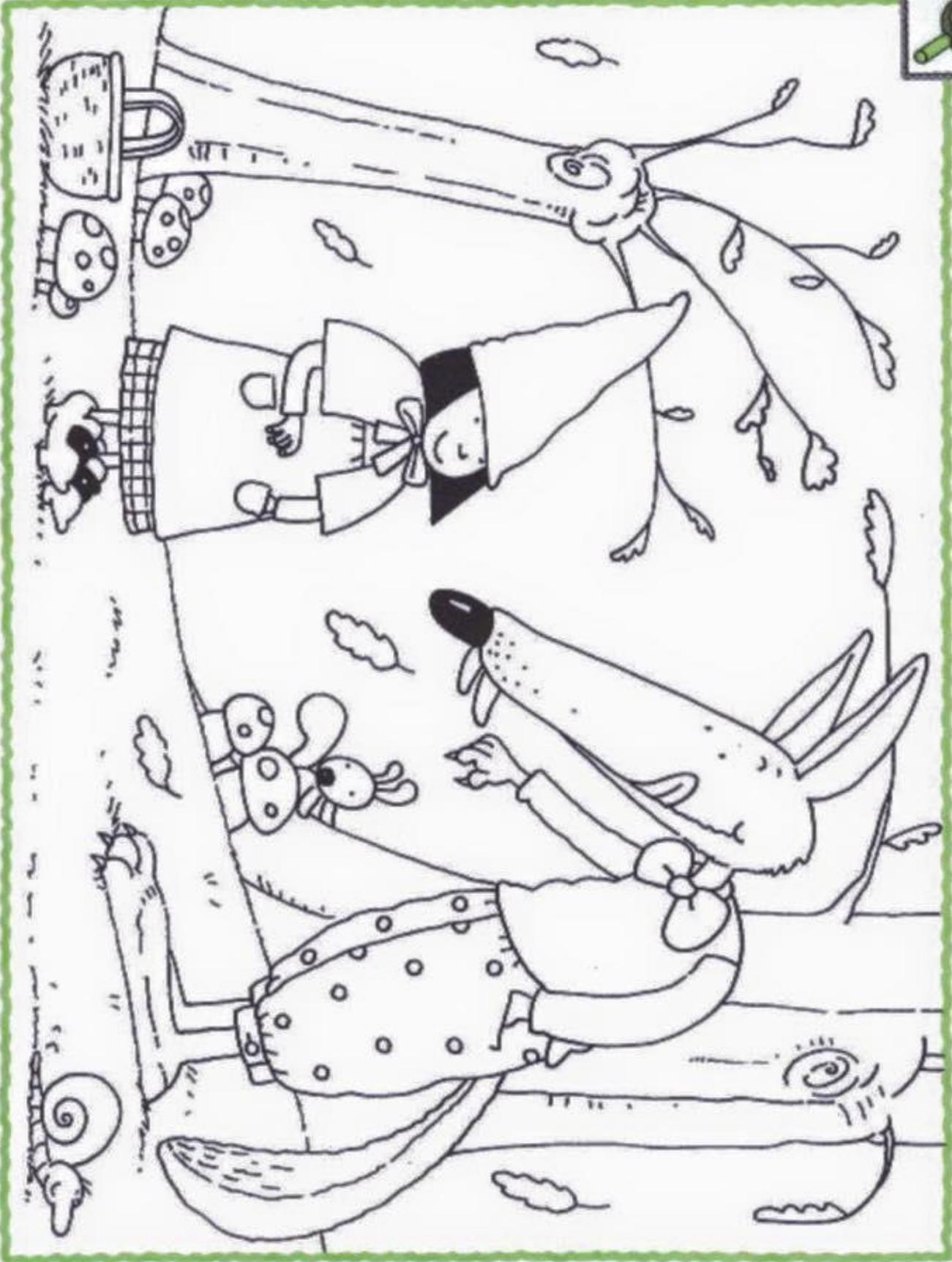
Une con flechas los animales iguales.





### OBJETOS ESCONDIDOS

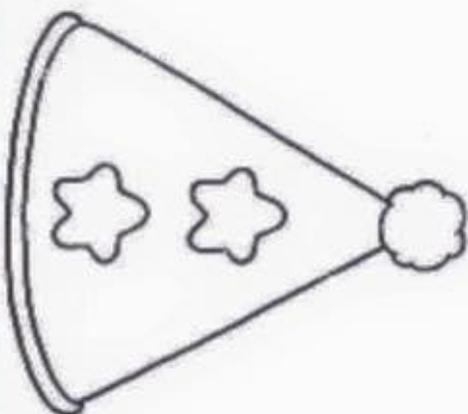
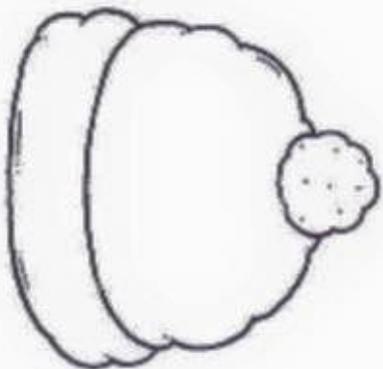
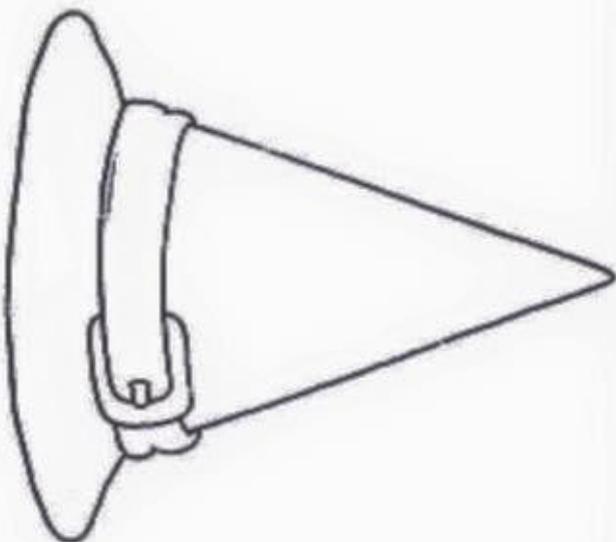
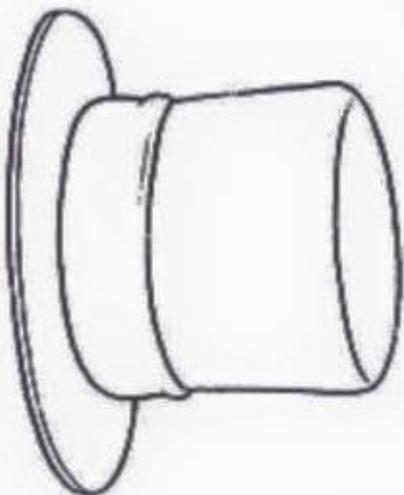
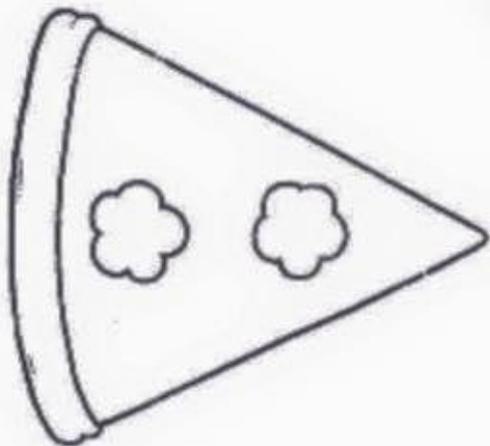
Pinta el dibujo. Encierra lo que perdió Caperucita.





### RECONOCIMIENTO DE PROPIEDADES

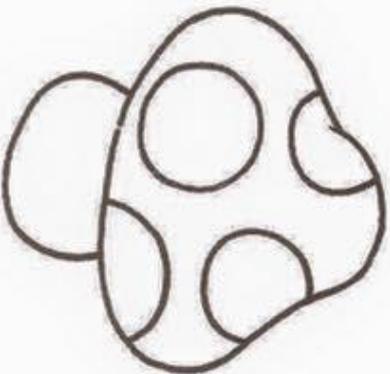
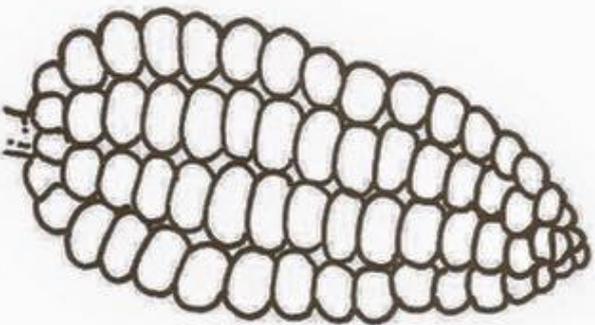
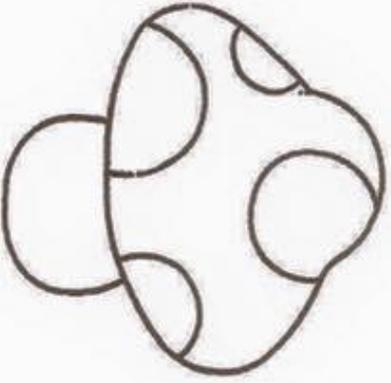
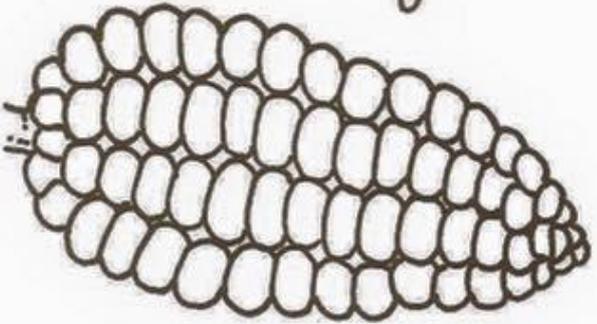
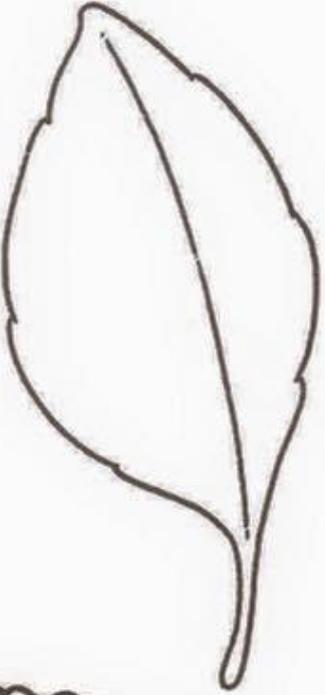
Pinta los gorros con forma de triángulo.





### SEMEJANZAS Y DIFERENCIAS

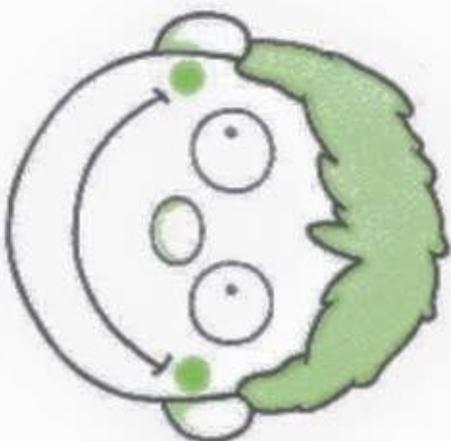
Une con flechas las figuras iguales. Pinta.





**DIBUJOS INCOMPLETOS**

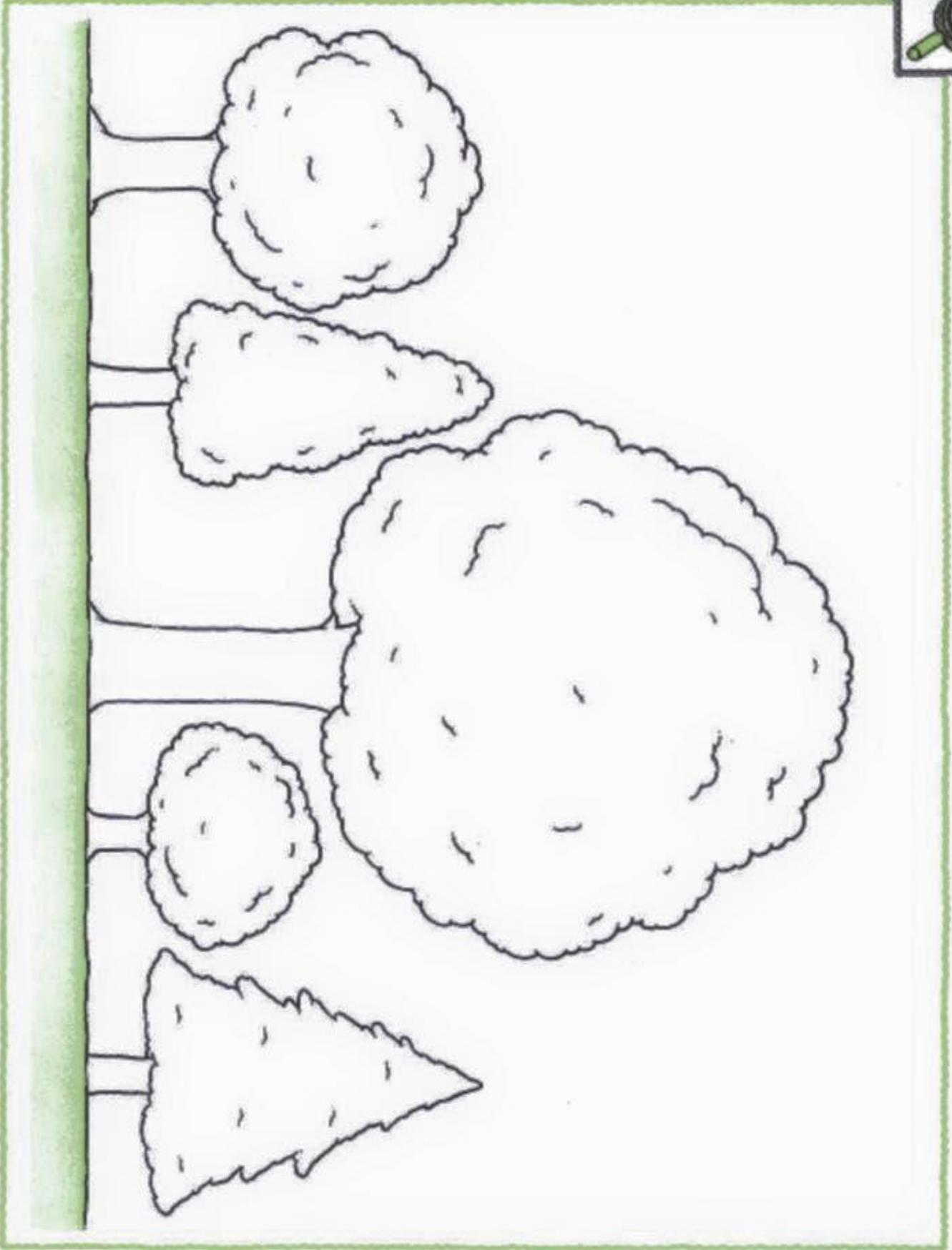
Dibuja lo que le falta a cada cara.





## RECONOCIMIENTO DE PROPIEDADES

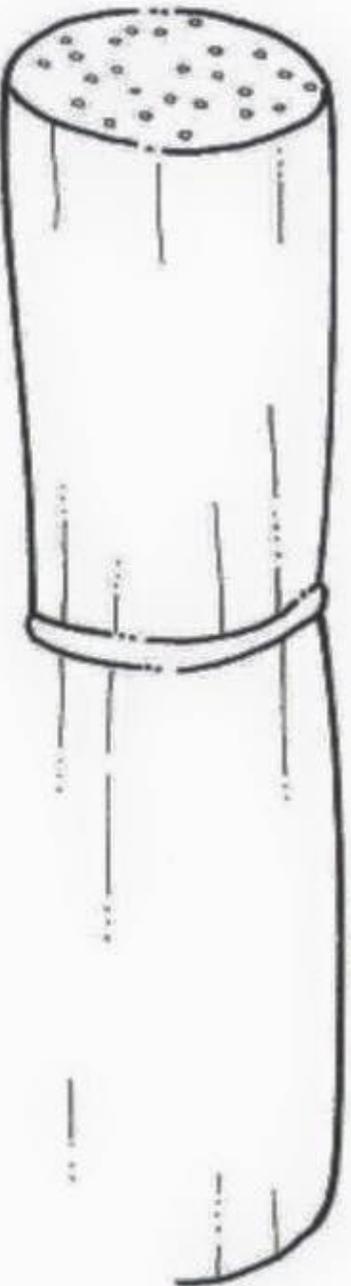
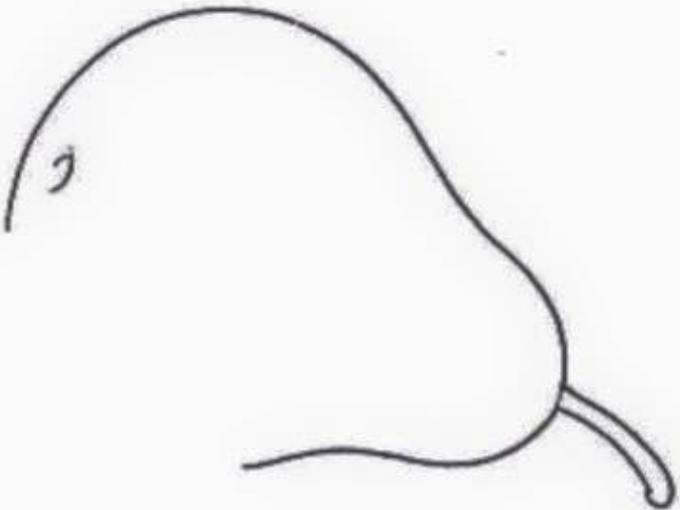
Pinta el árbol más grande.

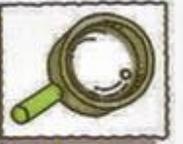




**DIBUJOS INCOMPLETOS**

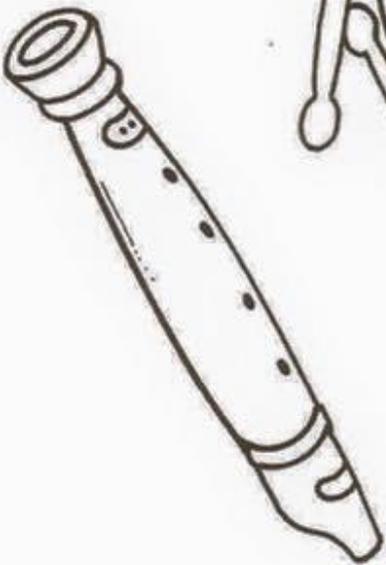
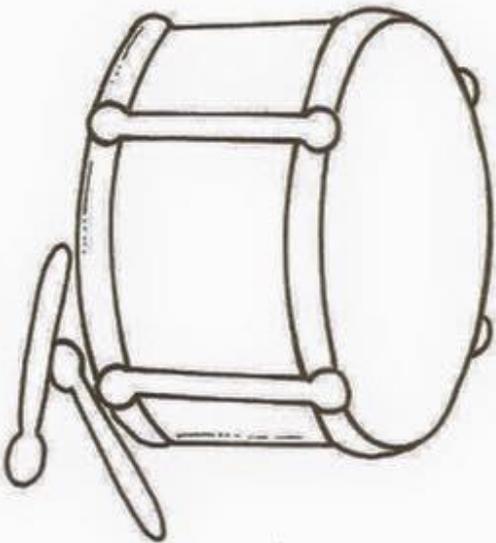
Completa los dibujos. Píntalos.





**SEMEJANZAS Y DIFERENCIAS**

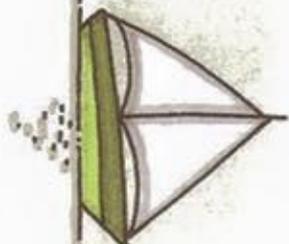
Pinta los dibujos iguales al modelo.





### OBJETOS ESCONDIDOS

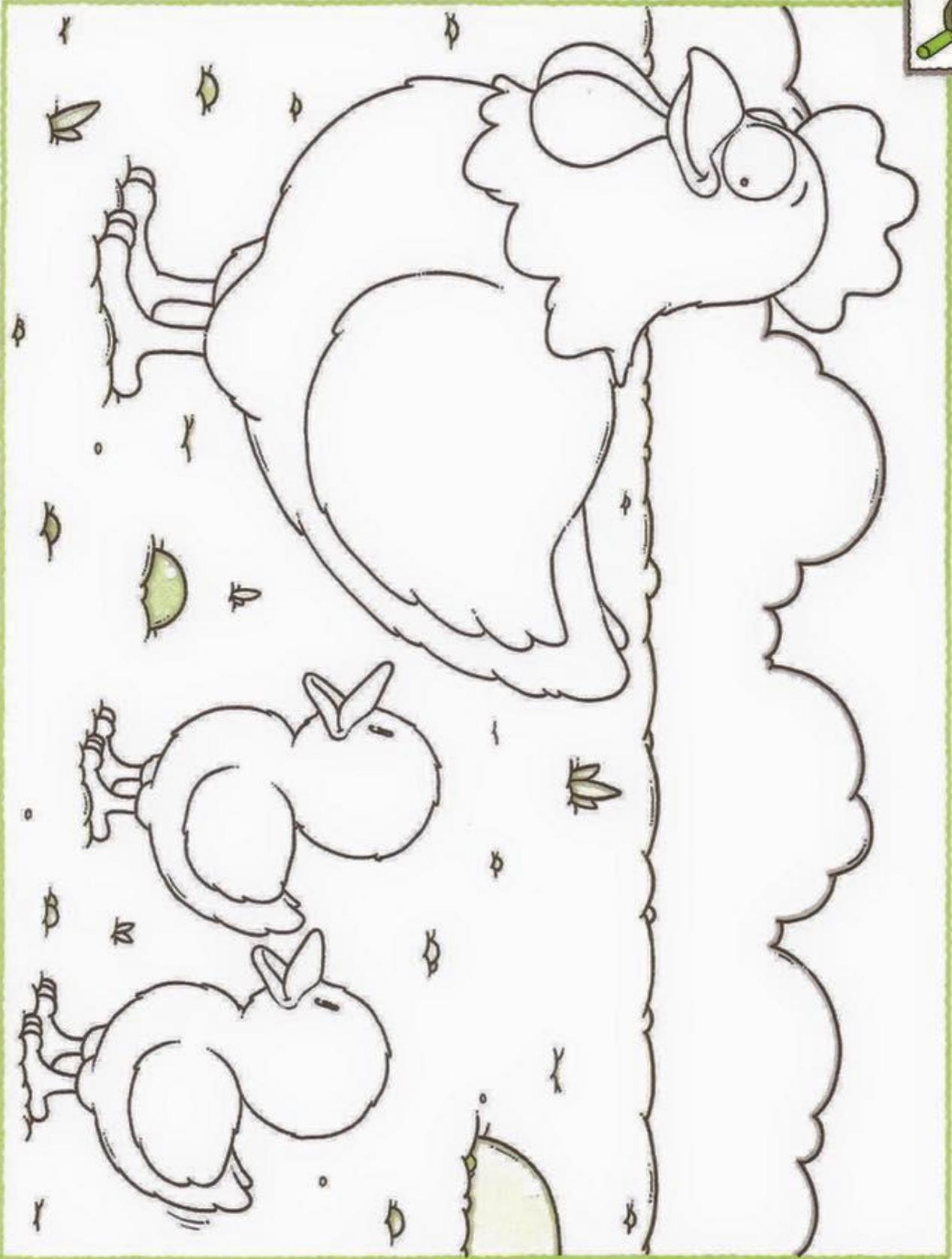
Encierra los objetos que son como los cuatro modelos.





**RECONOCIMIENTO DE PROPIEDADES**

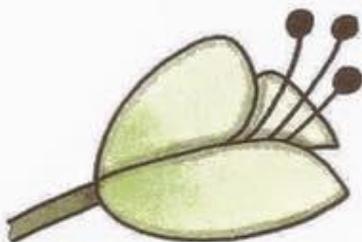
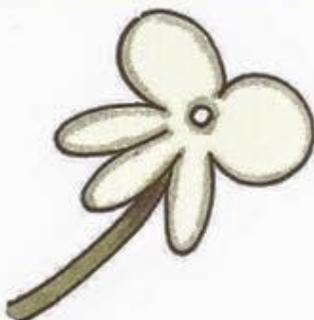
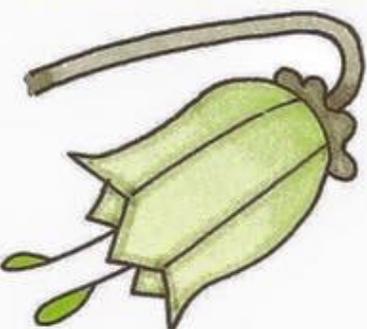
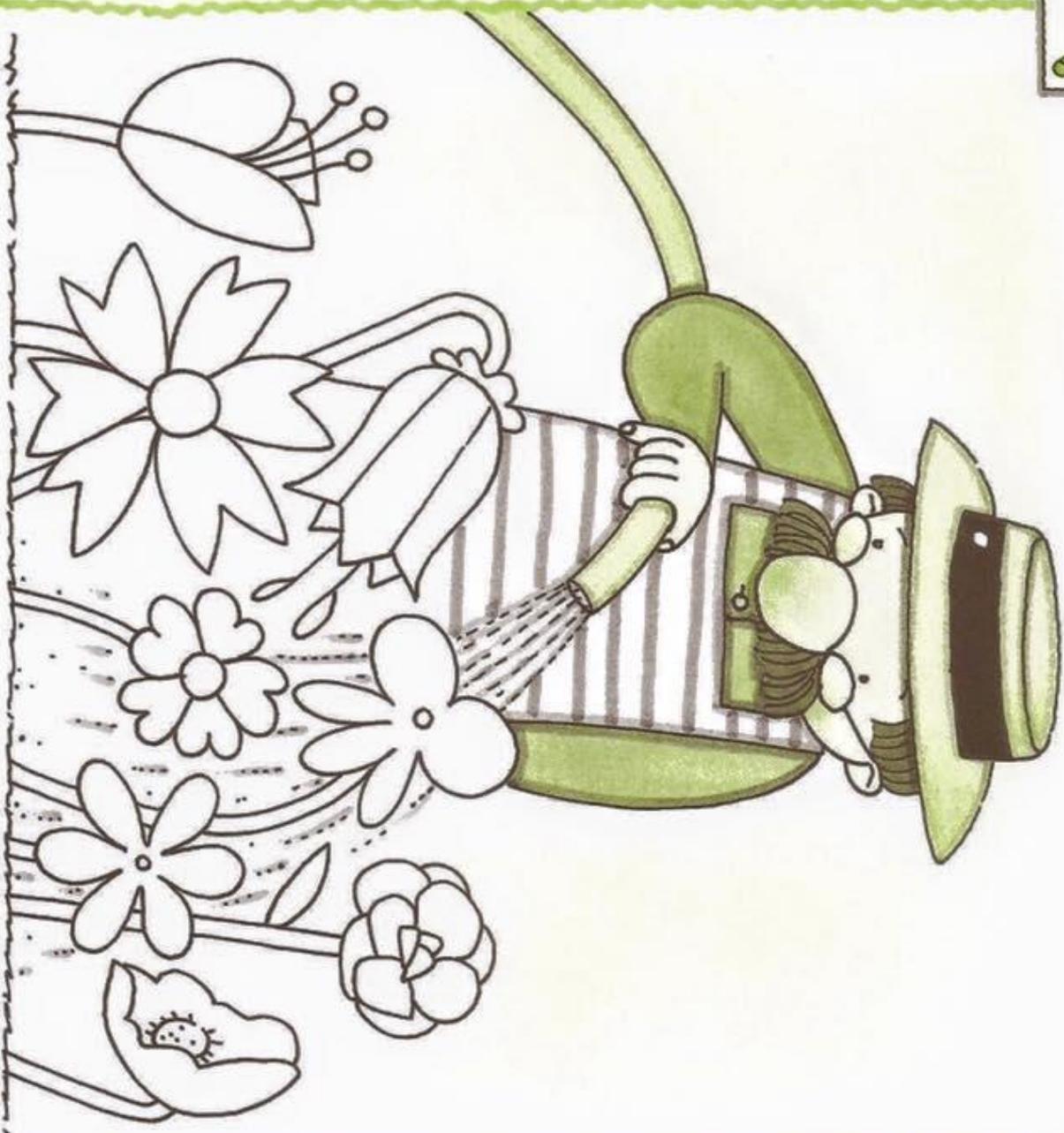
Pinta de amarillo el animal más grande.





### OBJETOS ESCONDIDOS

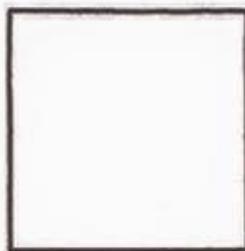
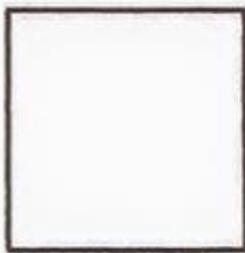
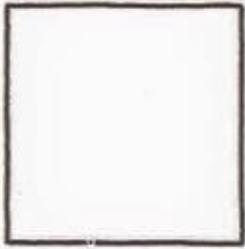
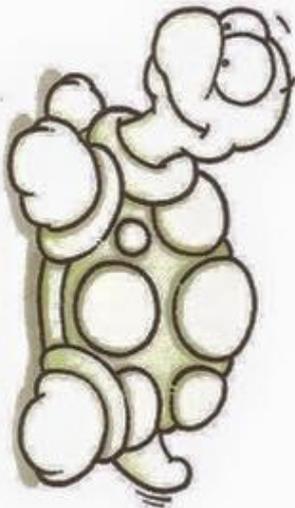
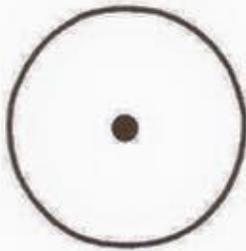
Busca en el jardín todas las flores iguales a los modelos. Píntalas.





### RECONOCIMIENTO DE PROPIEDADES

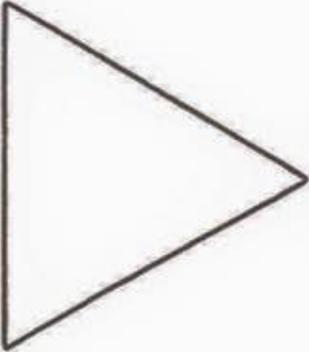
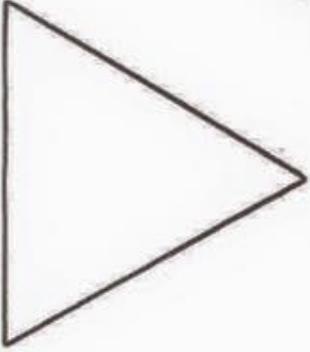
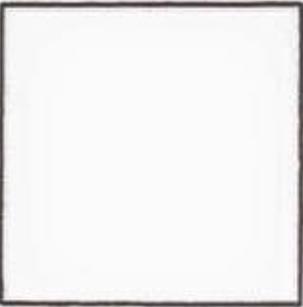
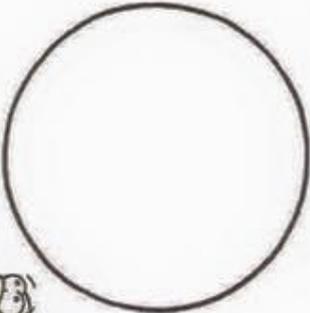
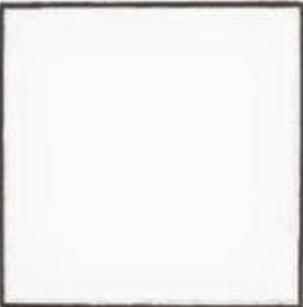
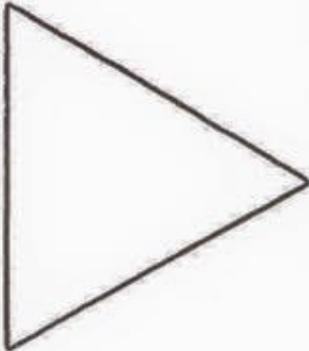
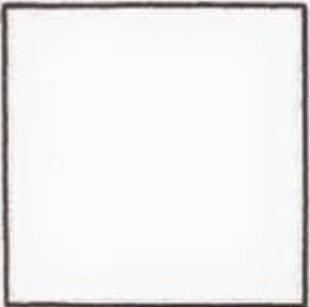
Pinta los cuadrados y pon un punto en los círculos.

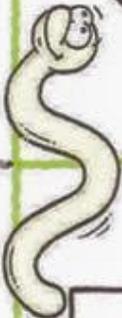




### SEMEJANZAS Y DIFERENCIAS

Pinta la figura diferente al modelo.

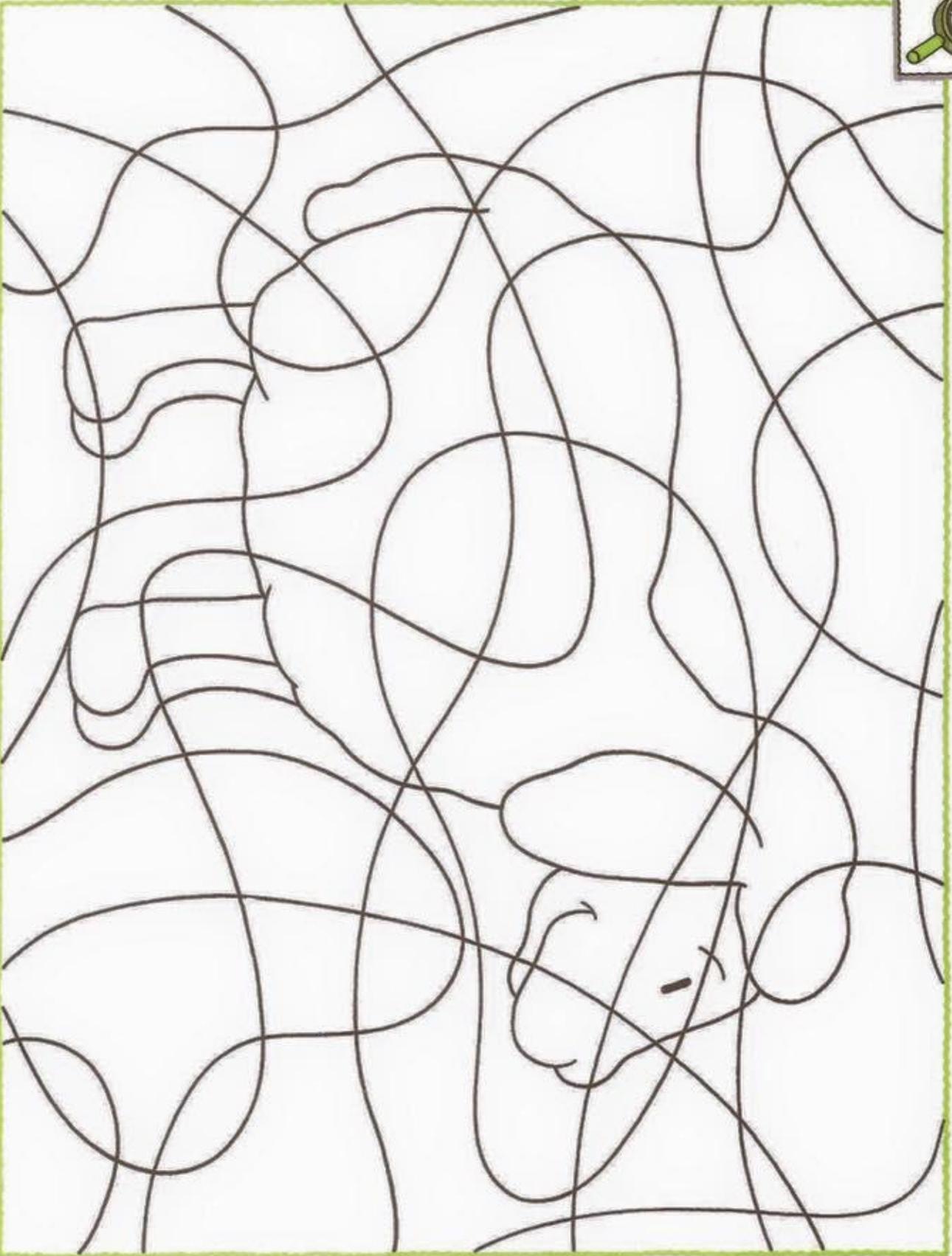
		
		
		





**FIGURA - FONDO**

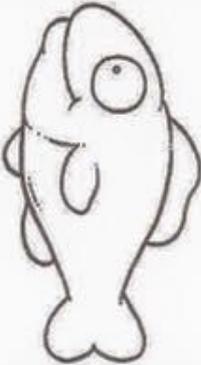
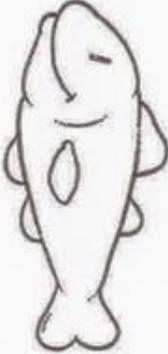
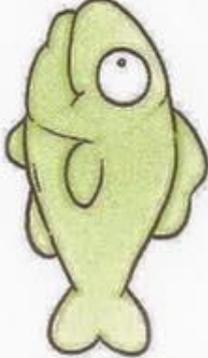
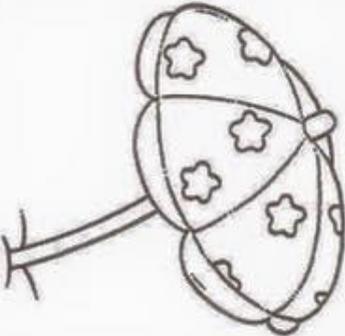
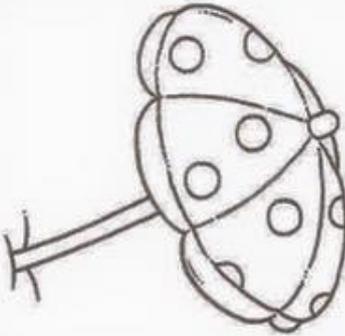
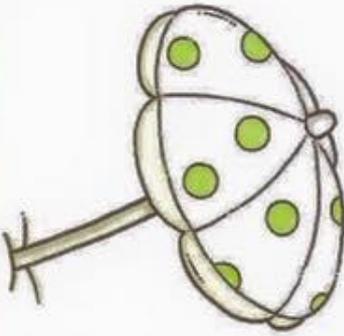
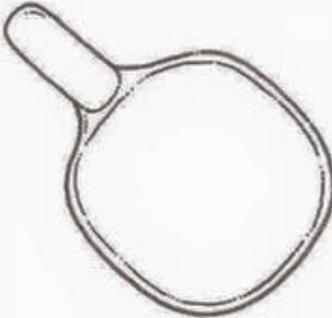
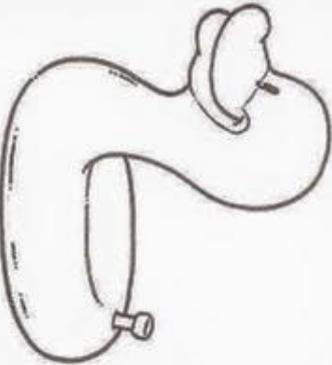
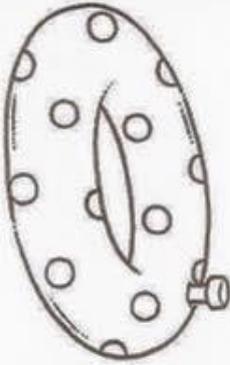
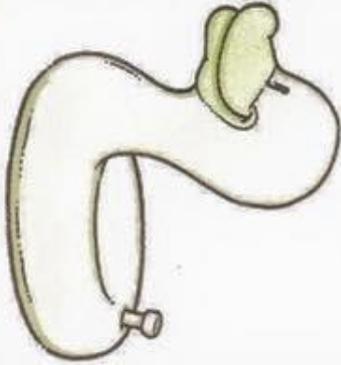
Busca la oveja del pesebre y píntala.





### SEMEJANZAS Y DIFERENCIAS

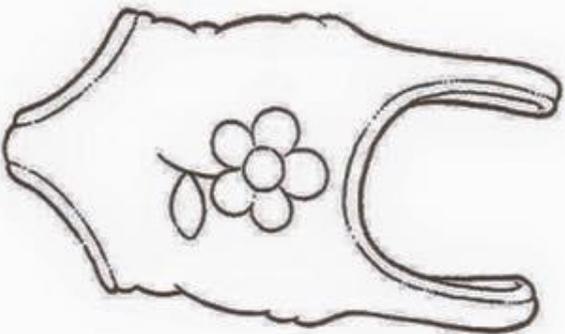
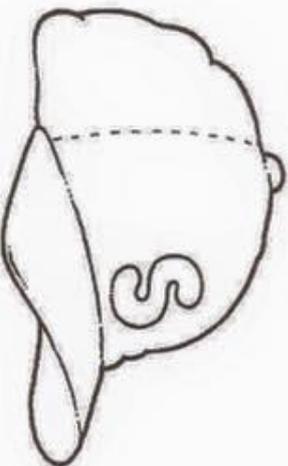
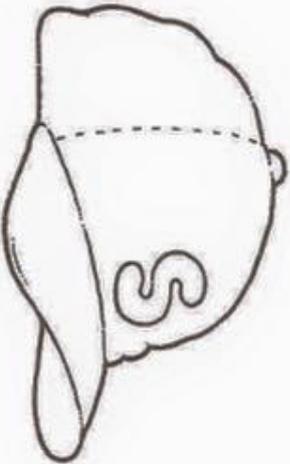
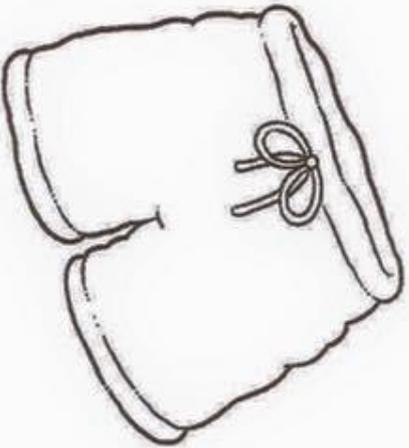
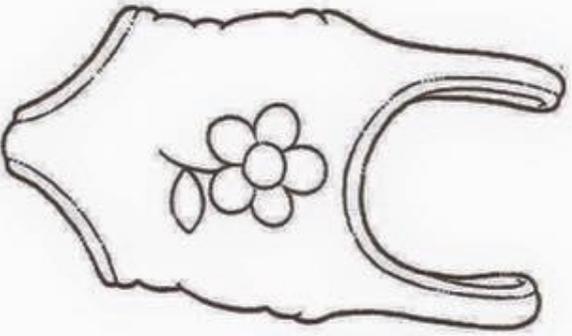
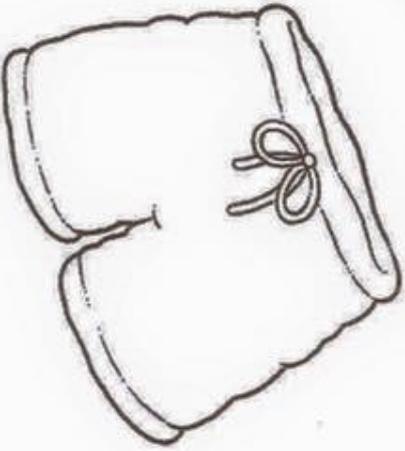
Pinta el dibujo igual al modelo.



### SEMEJANZAS Y DIFERENCIAS

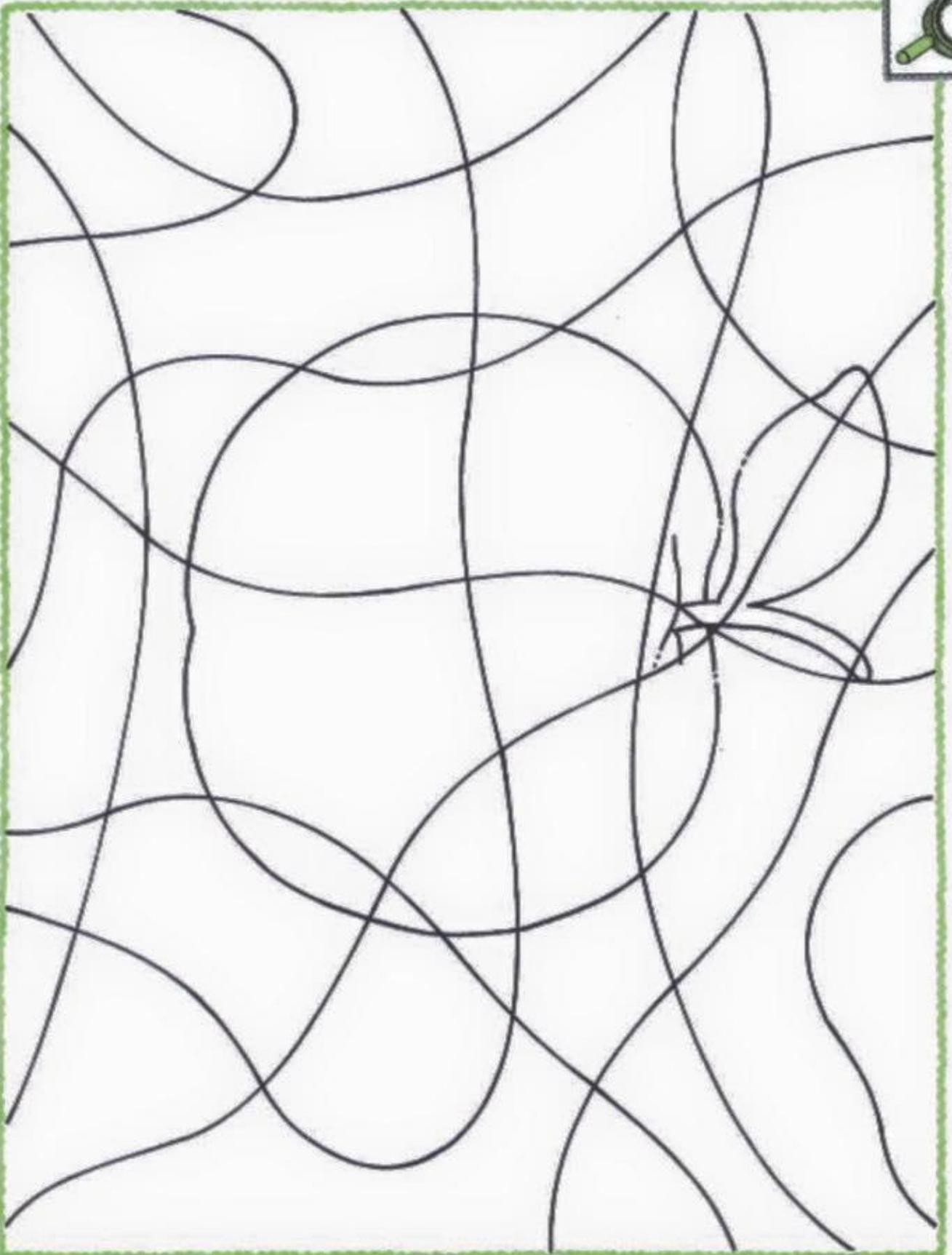
Une con flechas las prendas iguales. Píntalas.





**FIGURA - FONDO**

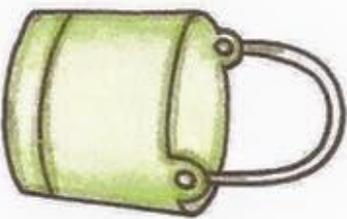
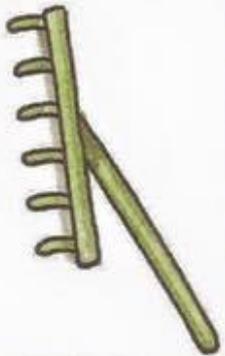
Busca la manzana y pítala.





### OBJETOS ESCONDIDOS

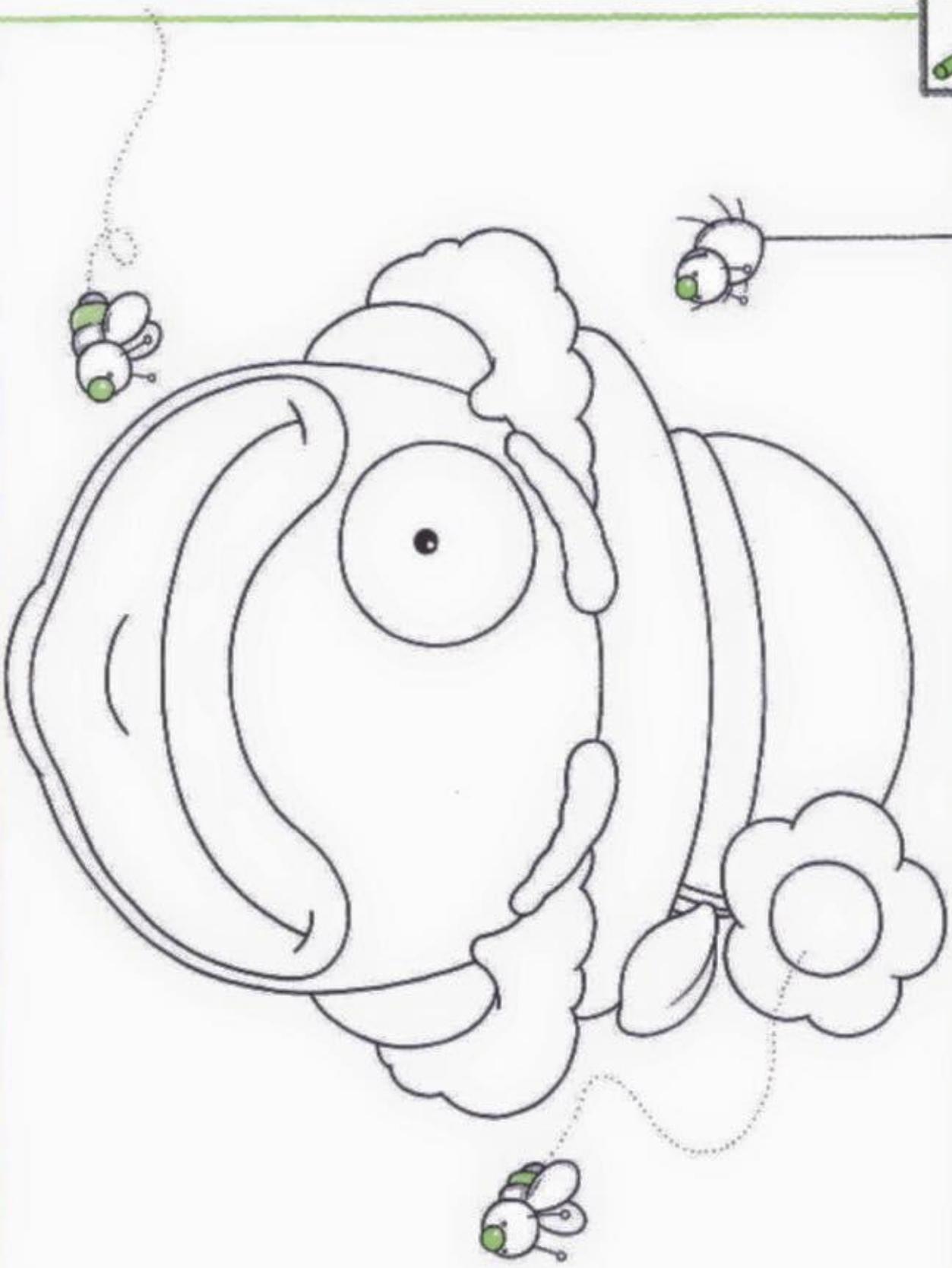
Encierra los objetos que son como los tres modelos.





**DIBUJOS INCOMPLETOS**

Completa la cara del payaso. Píntala.





**OBJETOS ESCONDIDOS**

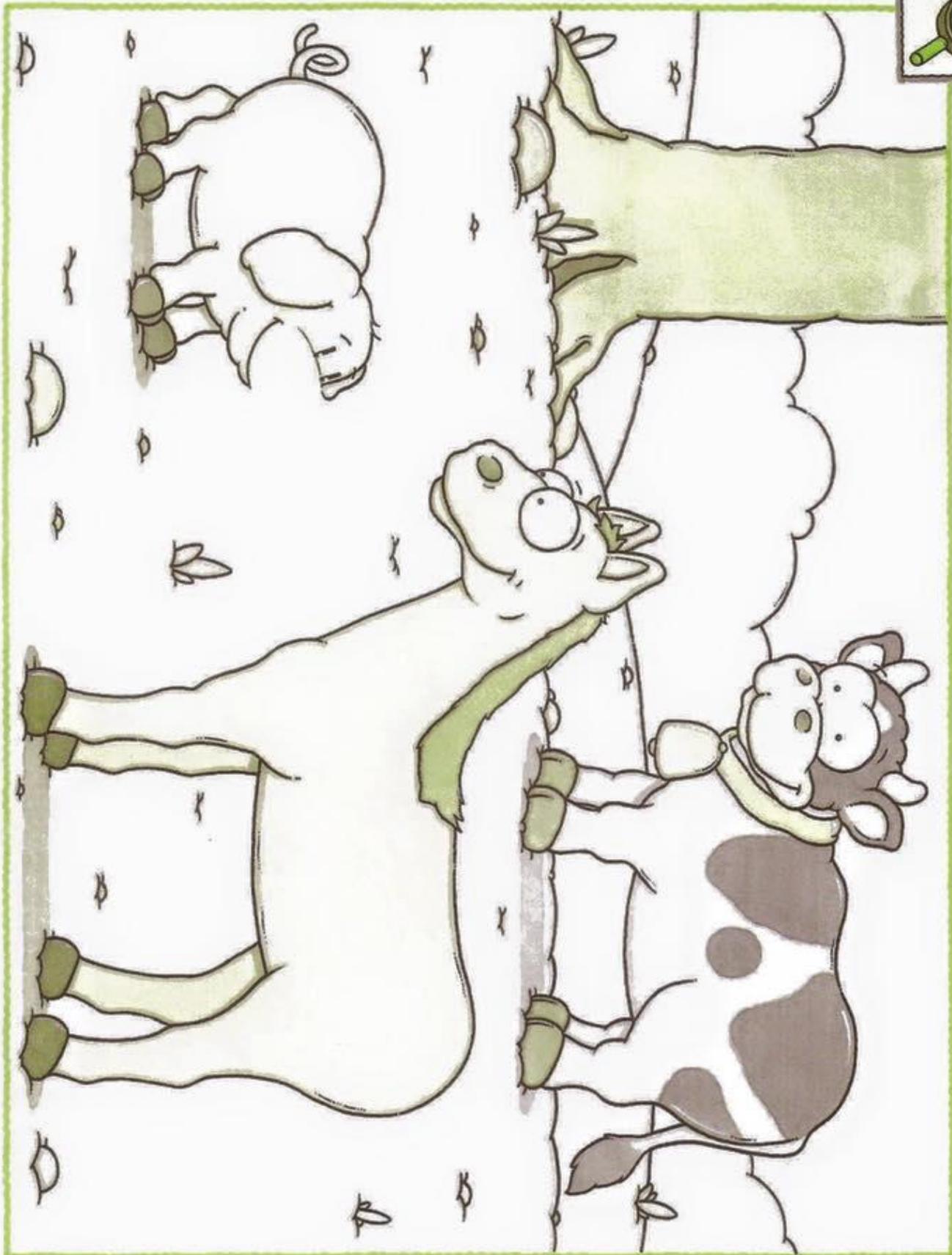
Pinta los animales del campo.





### DIBUJOS INCOMPLETOS

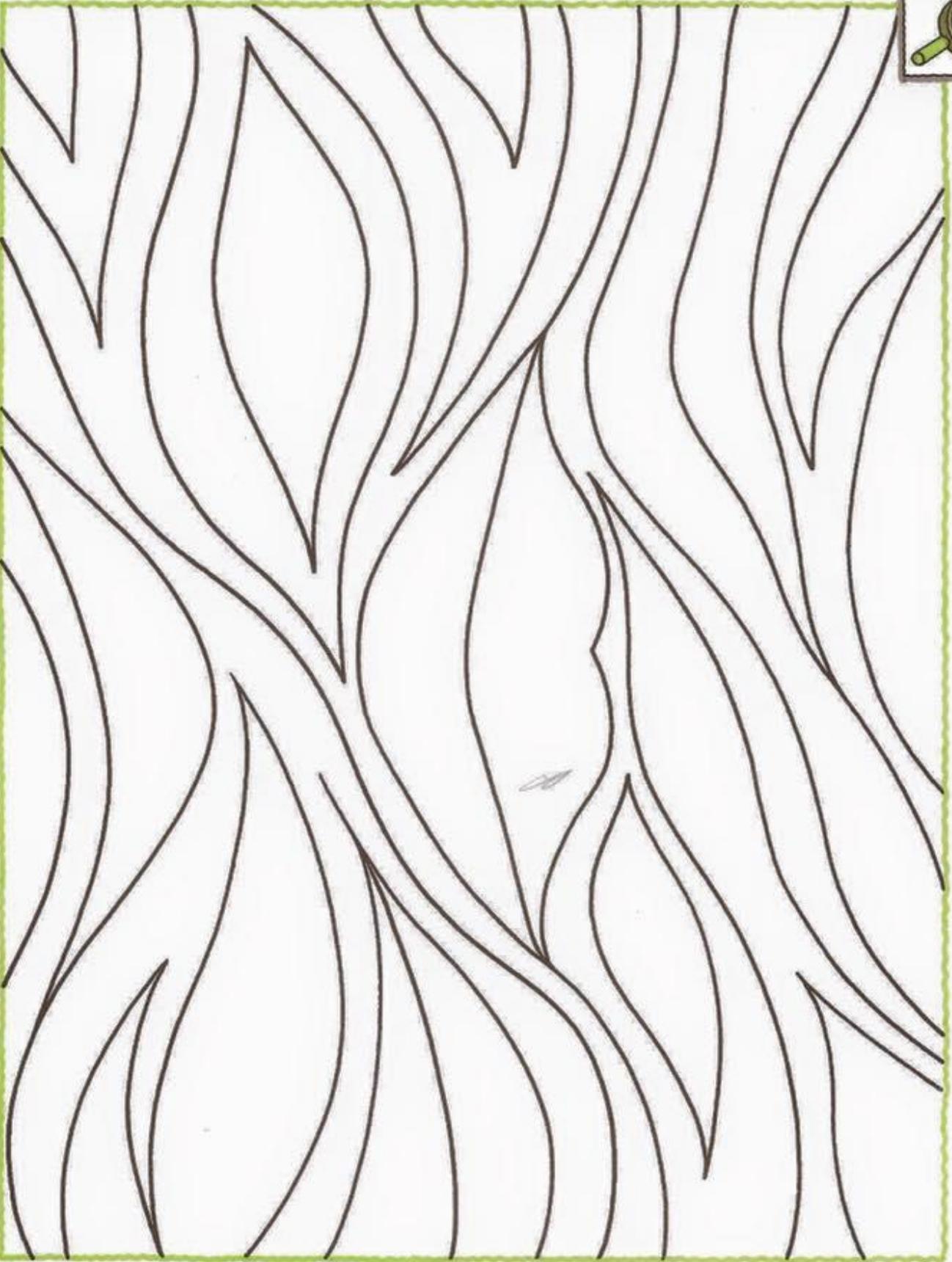
Dibuja lo que le falta a cada animal.





**FIGURA - FONDO**

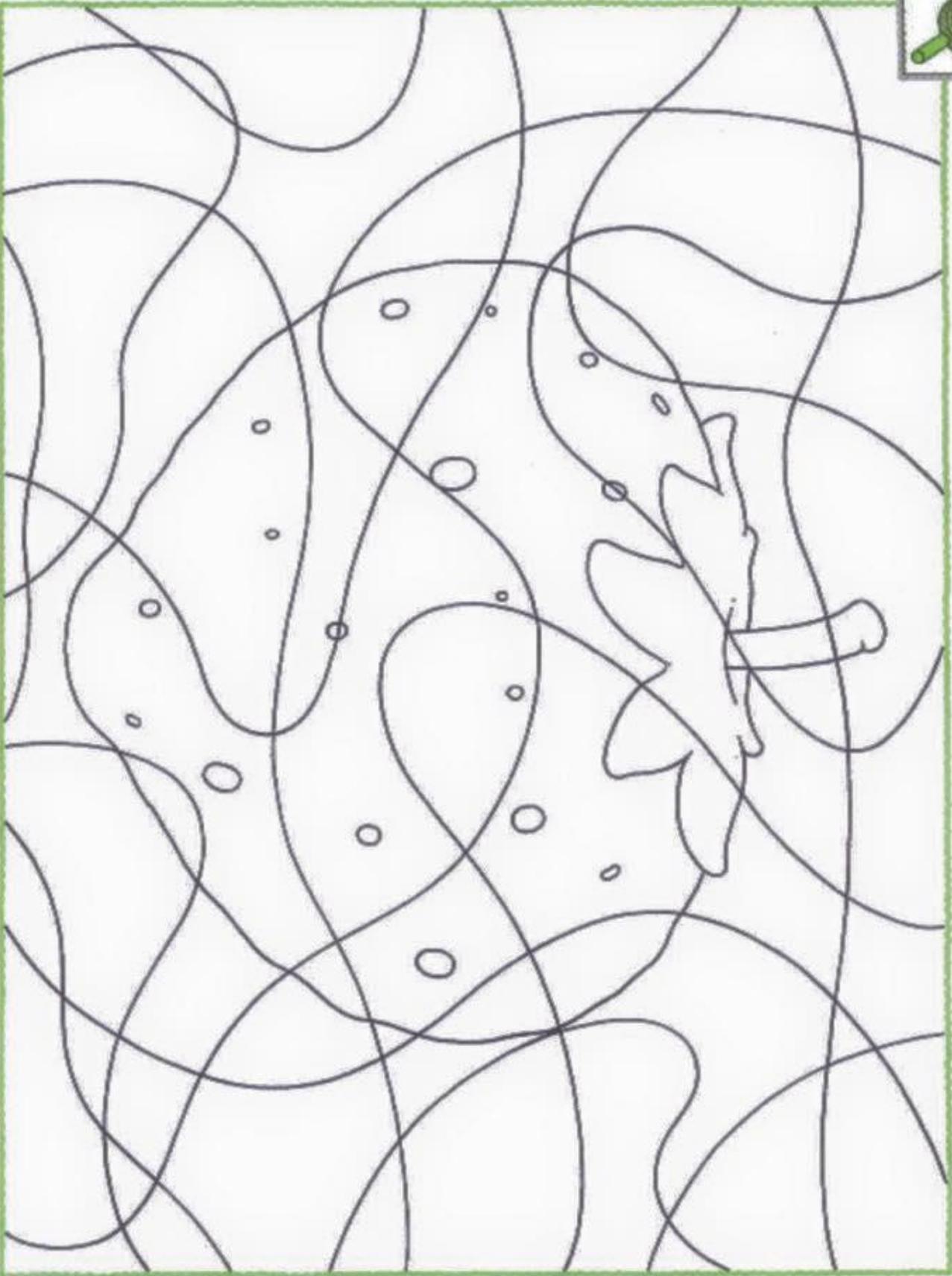
Busca una parte de la cara. Píntala.





**FIGURA - FONDO**

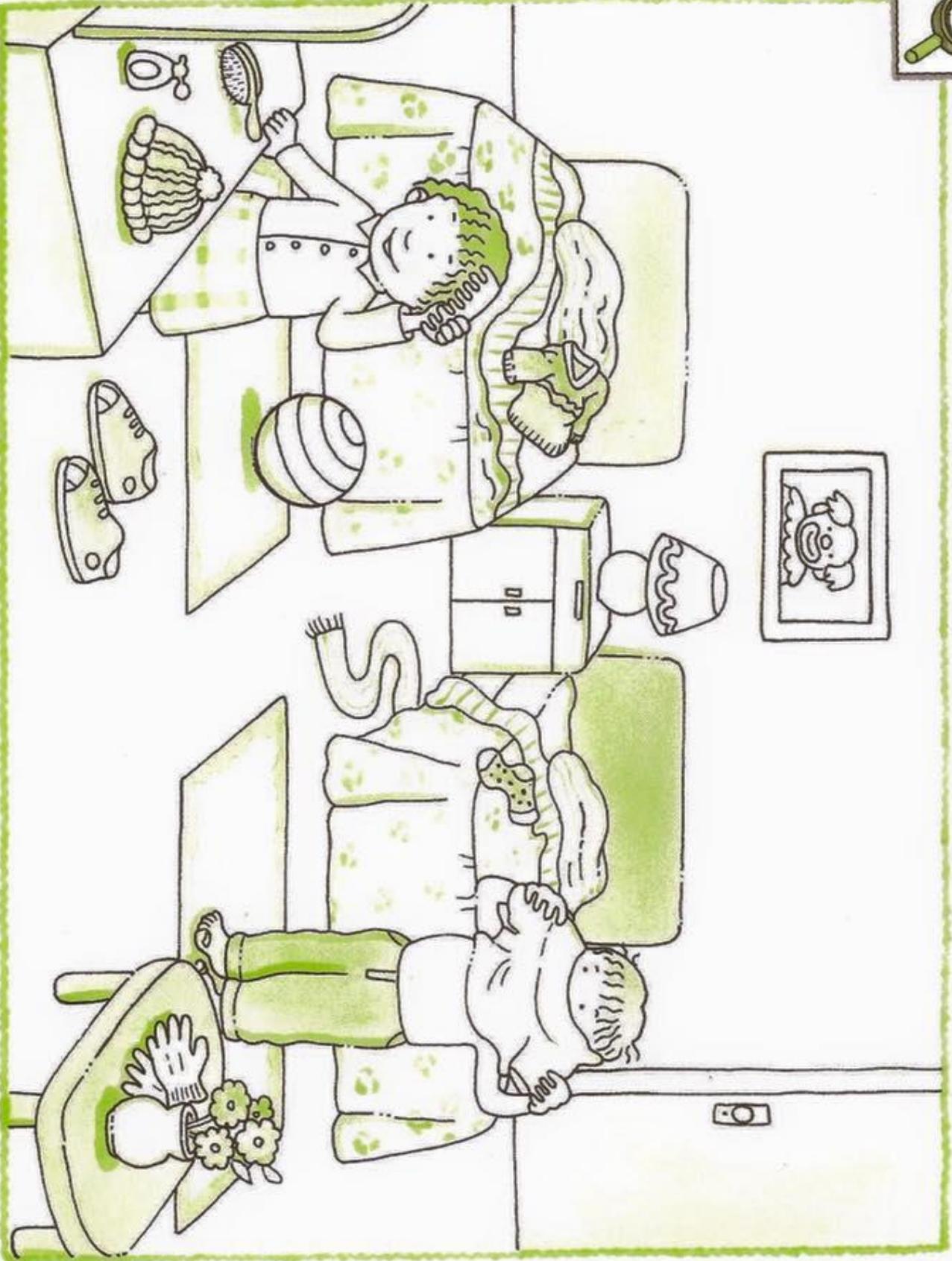
Busca una frutilla. Decórala con pintura digital.





### OBJETOS ESCONDIDOS

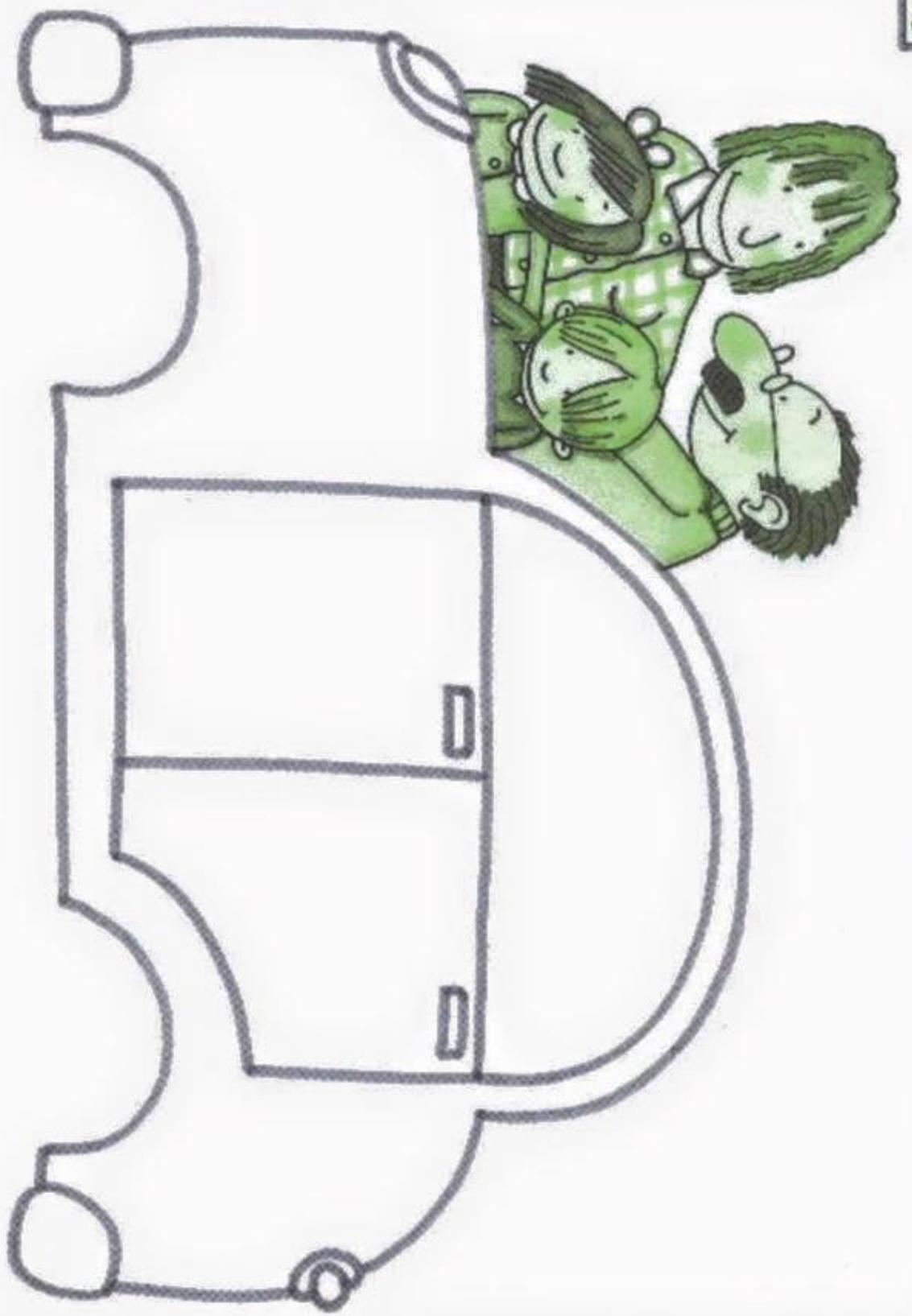
Busca un gorro, un chaleco, unos guantes y una bufanda. Enciérralos en un círculo.





**DIBUJOS INCOMPLETOS**

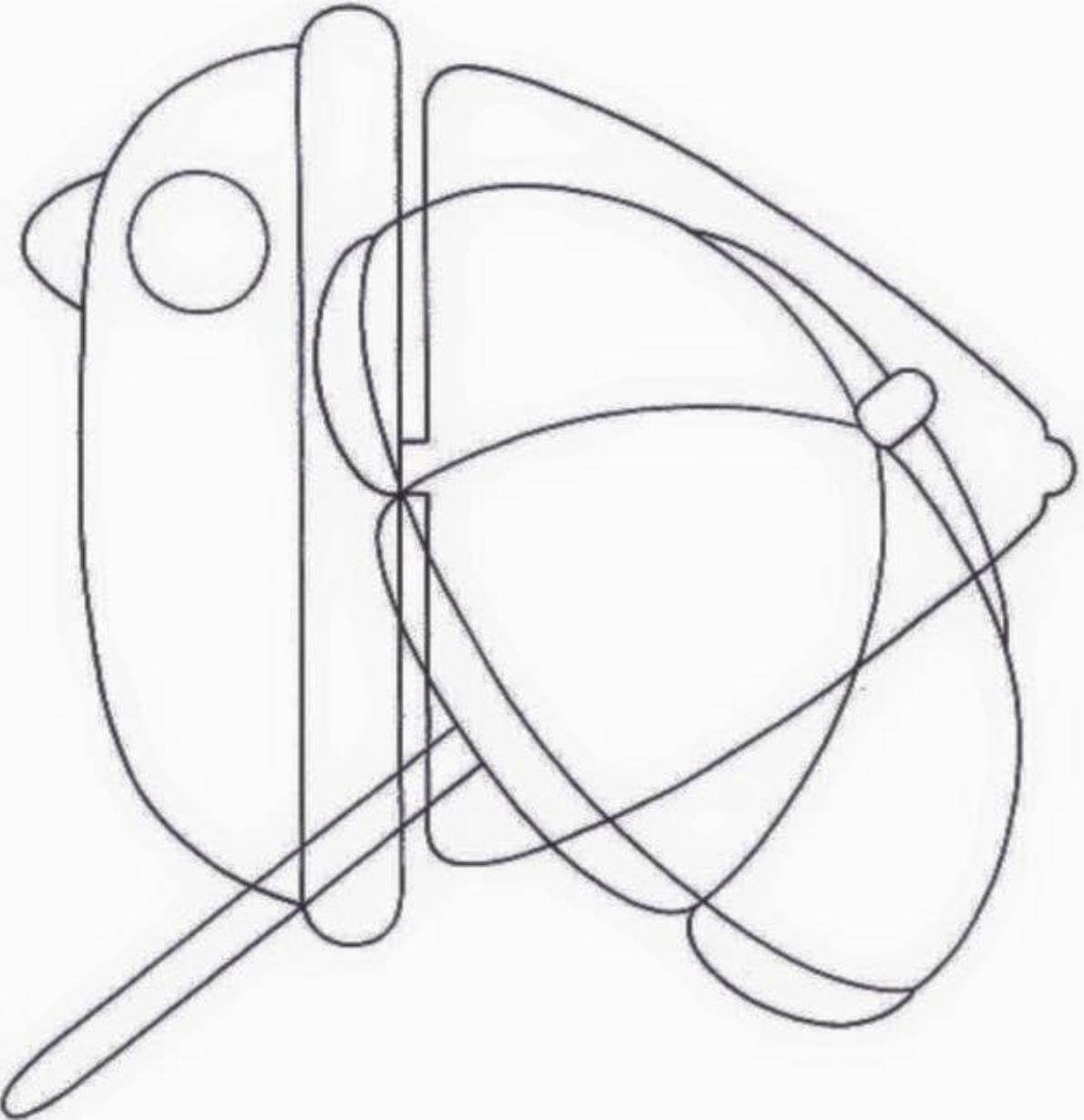
Dibuja lo que le falta al auto. Píntalo.





**FIGURA - FONDO**

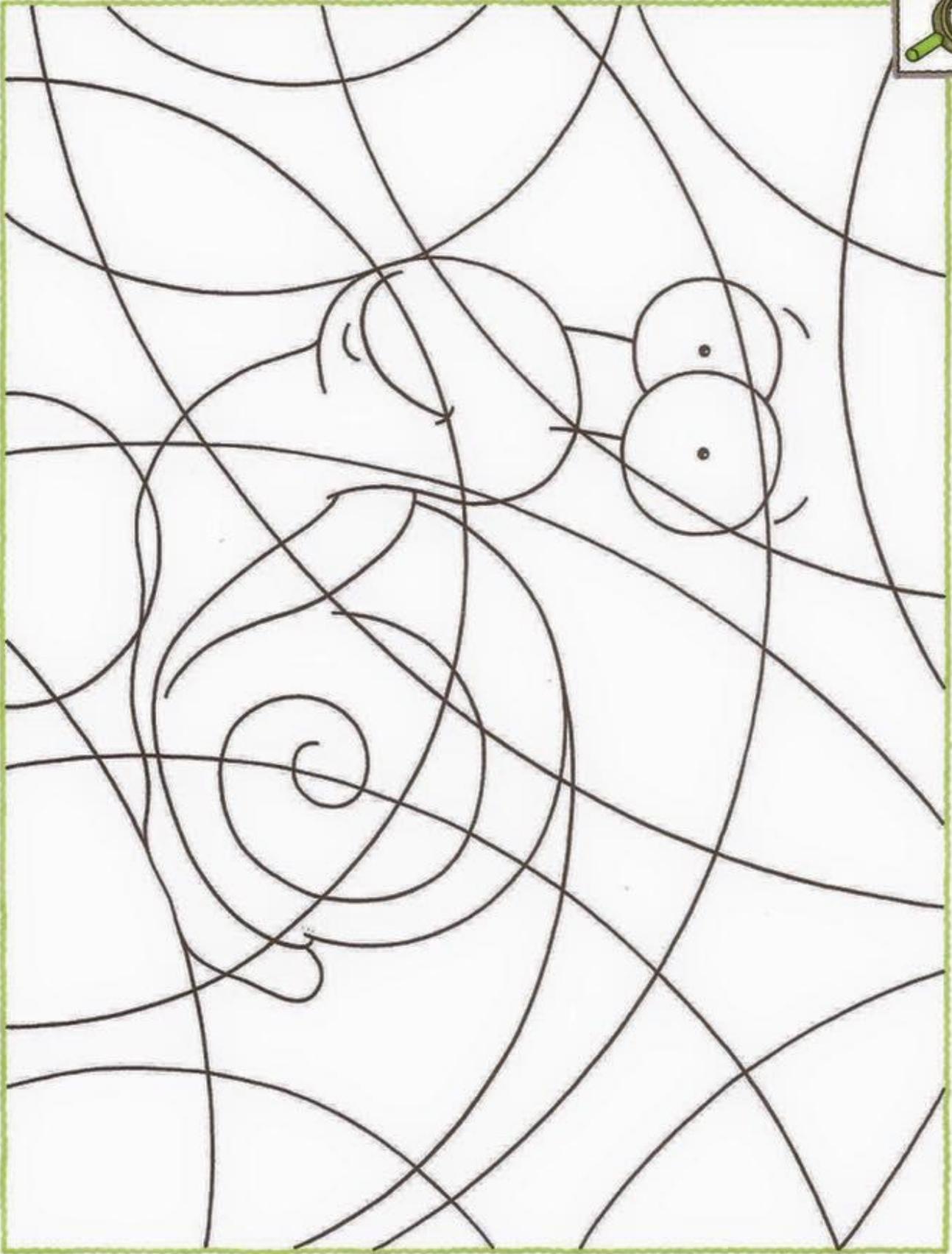
Repasa de un color diferente cada uno de los dibujos.





**FIGURA - FONDO**

Busca un animal y píntalo.





### DIBUJOS INCOMPLETOS

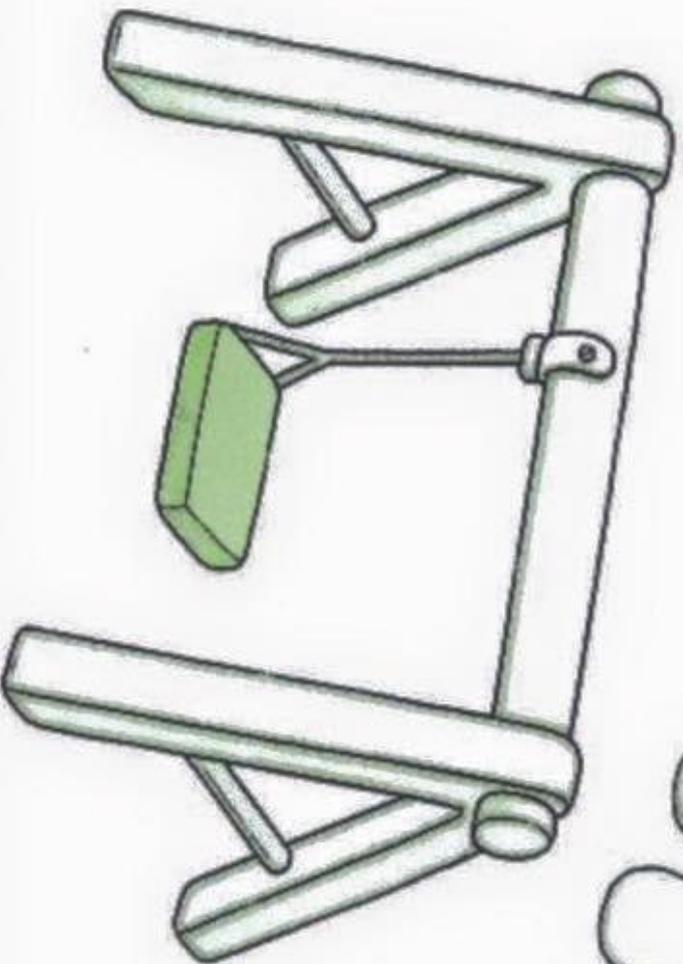
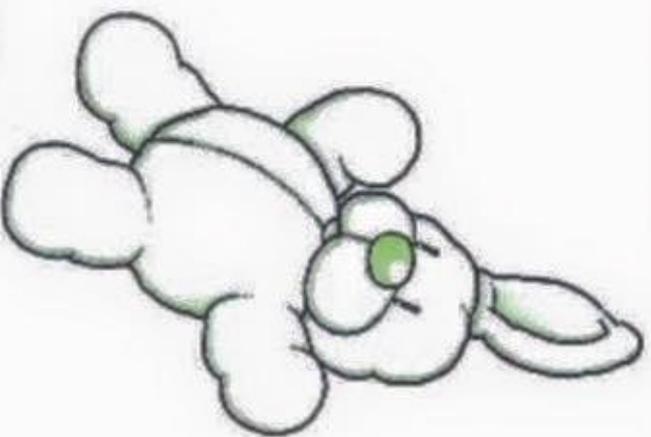
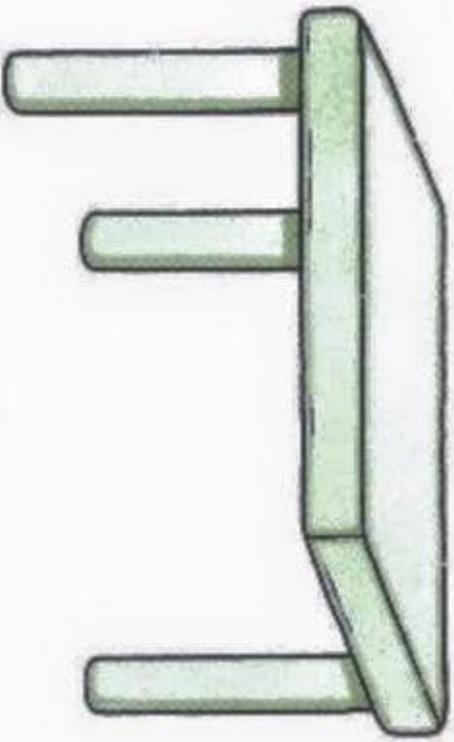
Dibuja lo que le falta a cada animal.





### DIBUJOS INCOMPLETOS

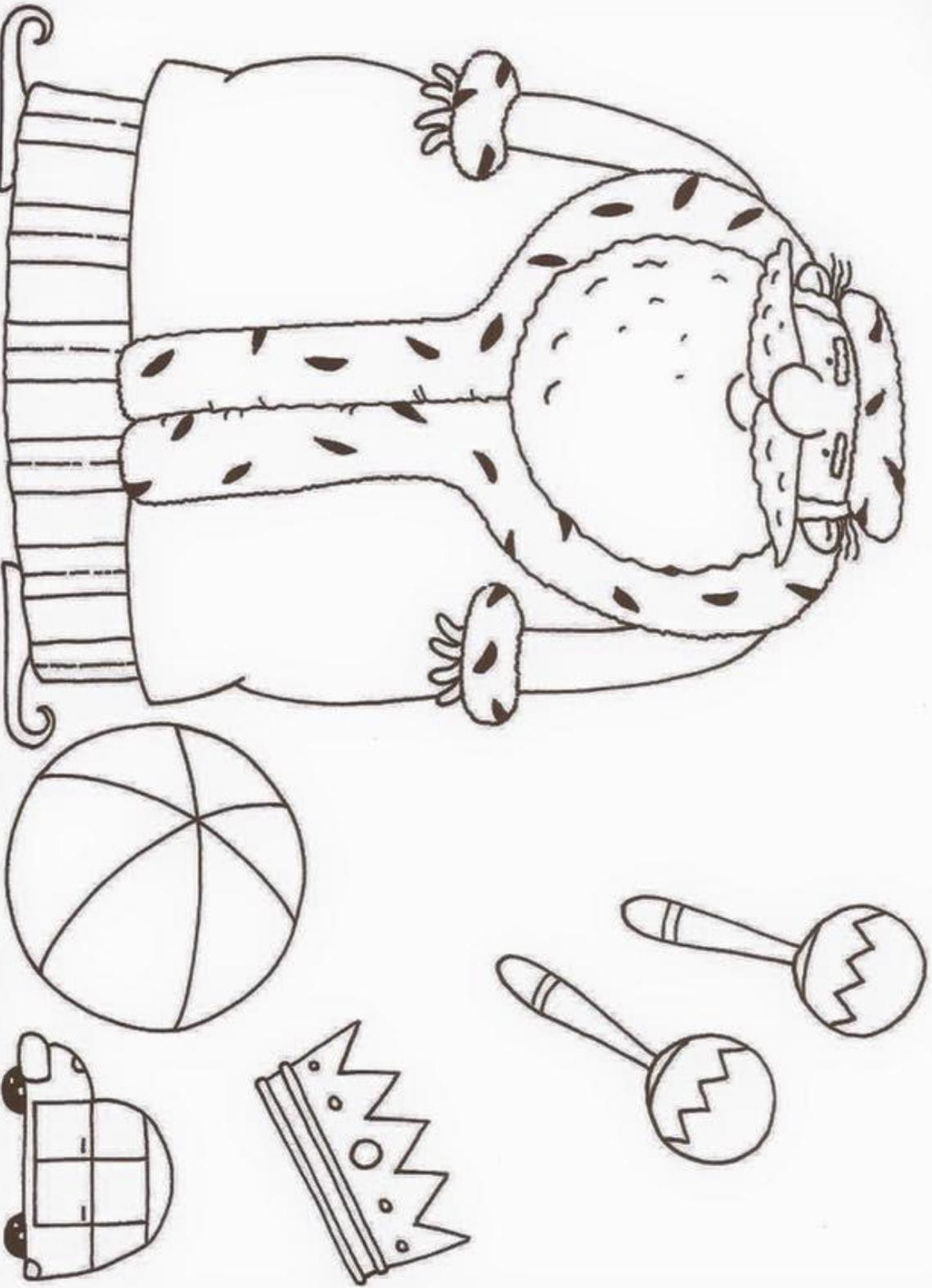
Dibuja lo que le falta a cada uno de estos objetos.





**OBJETOS ESCONDIDOS**

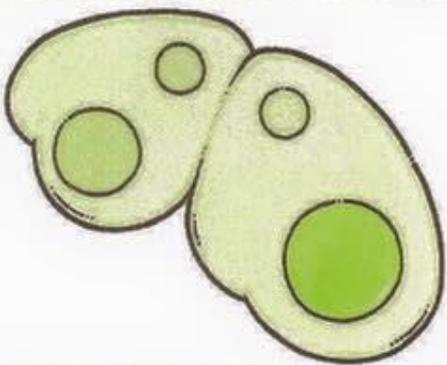
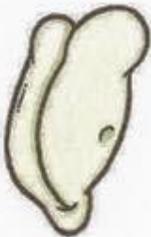
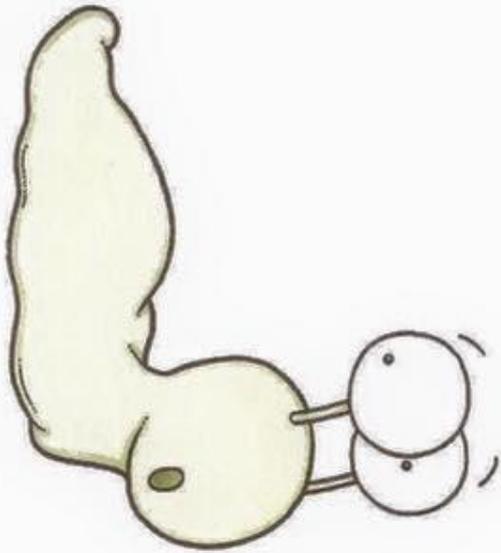
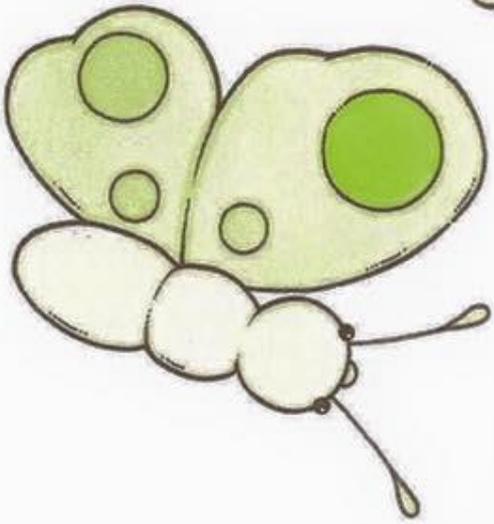
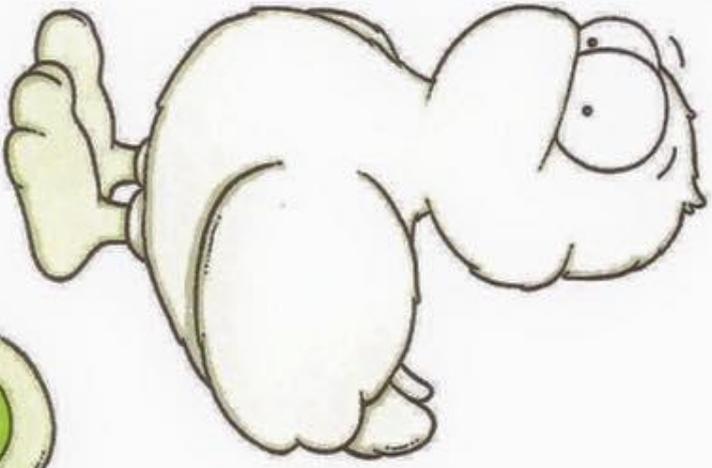
Pinta el dibujo. Encierra lo que le falta al Rey Mago.





**DIBUJOS INCOMPLETOS**

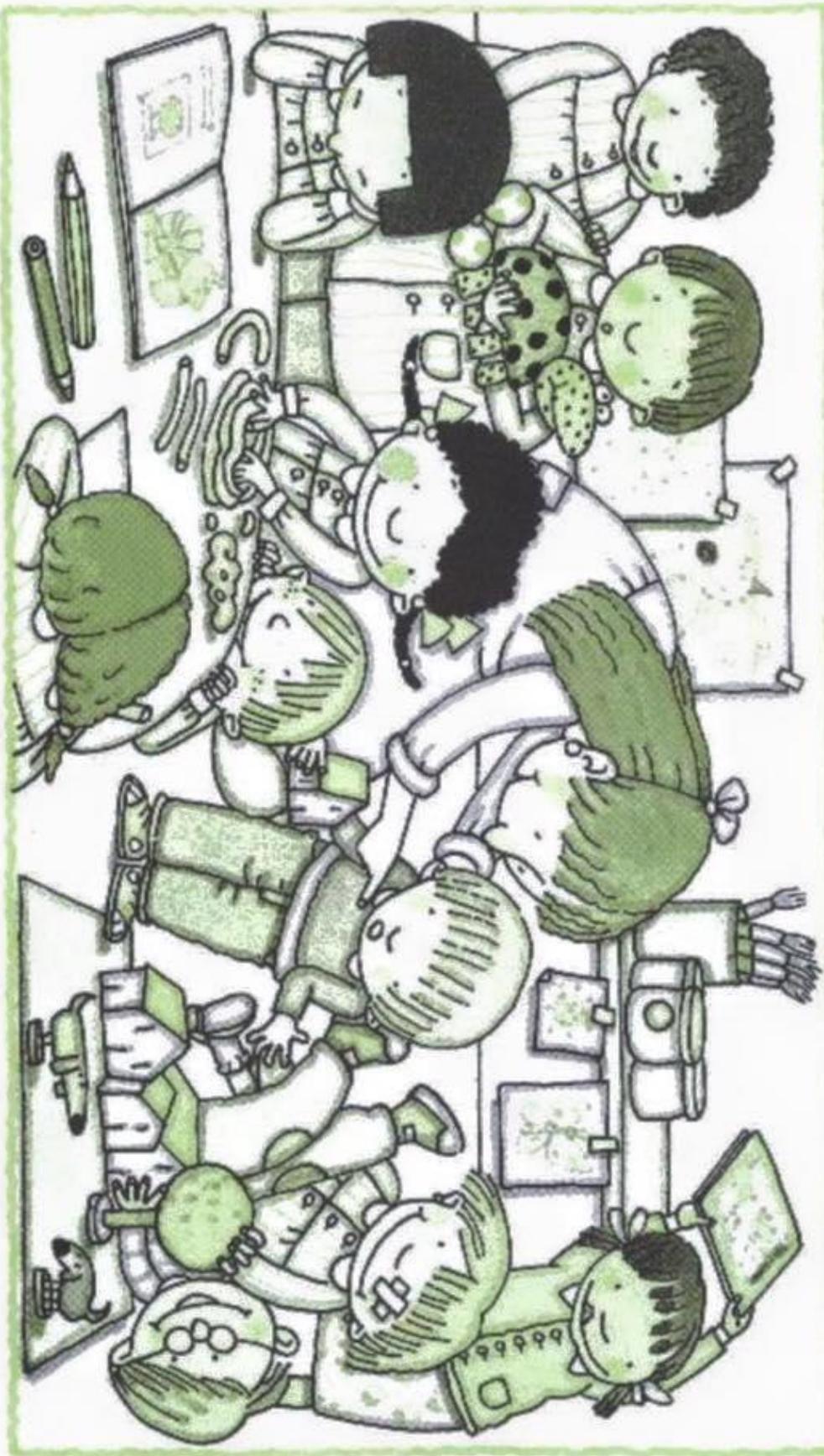
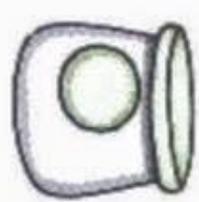
Une con flechas lo que le falta a cada animal.





**OBJETOS ESCONDIDOS**

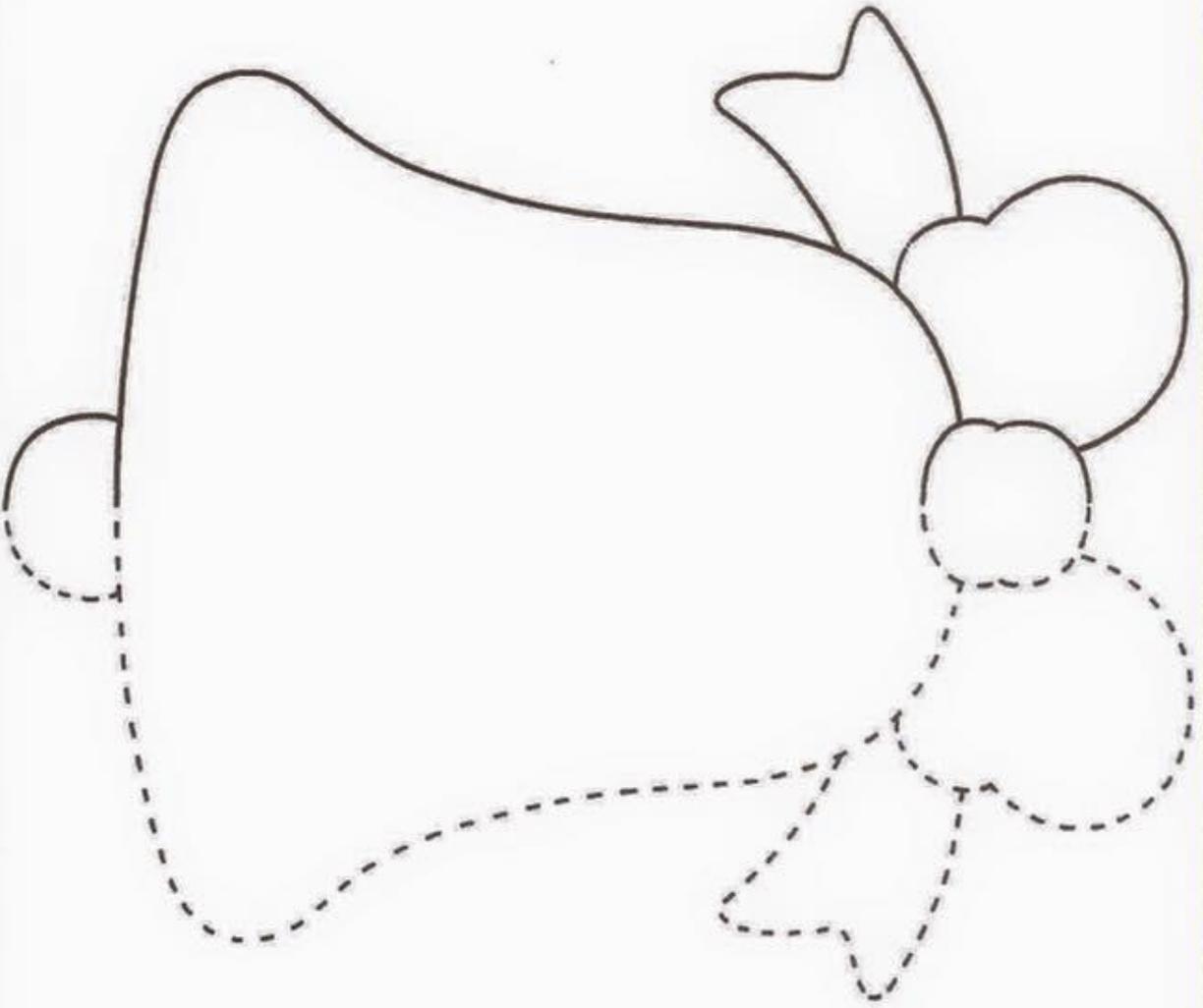
Encierra los objetos del dibujo que son como los tres modelos.





**DIBUJOS INCOMPLETOS**

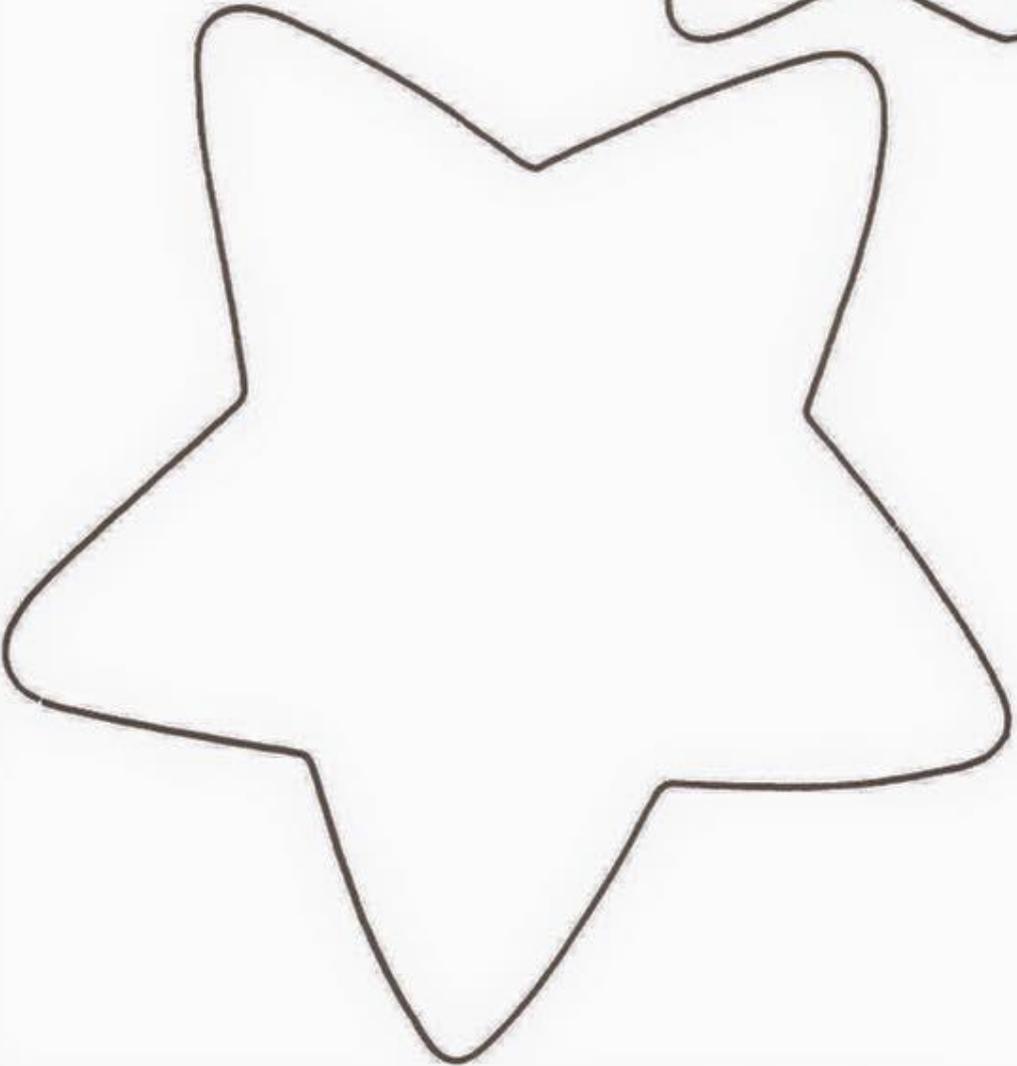
Repasa la línea punteada para completar la campana. Píntala.





### RECONOCIMIENTO DE PROPIEDADES

Pega papel lustre de color amarillo en la estrella grande.





# RECONOCIMIENTO DE PROPIEDADES

Pinta los objetos **redondos**.

